# Daily rainfall simulation: reproducing high-order statistics with the Direct Sampling technique



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#### **Overview**

Simulating rainfall

The Direct Sampling technique

Simulating the Australian rainfall

A comparison with the Markov-chain approach

Conclusions





### Simulating rainfall

- A regular annual seasonality, inter-annual fluctuations but also a chaotic behavior at the daily scale [see e.g. Sivakumar1998].
- **The challenge**: to simulate synthetic time-series honoring the reference statistics and persistence from the daily to the higher temporal scale.

• **The problem of over-dispersion**: if the model is focused on the daily scale, extremes are poorly reproduced at higher scales (= reference is more dispersed than the simulation).





d(x) = n informed time steps closest to x inside the search window.





A sampling rule based on a distance measure (dissimilarity between patterns).

D(d(x),d(y))

If D(d(x), d(y)) < T, Z(y) is assigned to Z(x).



Distance categorical variables:

$$D(\vec{d}(x_t), \vec{d}(y_i)) = \frac{1}{n} \sum_{j=1}^n a_j, \qquad a_j = \begin{cases} 1 & if \quad Z(x_j) \neq Z(y_j) \\ 0 & if \quad Z(x_j) = Z(y_j) \end{cases}$$

For continuous variables:

$$D(\vec{d}(x_t), \vec{d}(y_i)) = \frac{1}{n} \sum_{j=1}^n |Z(x_j) - Z(y_j)|$$



#### Main parameters:

- N = max number of considered neighbors;
- R = search neighborhood radius;
- T = distance threshold;
- F= max scanned TI fraction;



 $n \leq N$ 

### Direct Sampling (DS) [Mariethoz 2010]





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**Direct Sampling (DS)** 

[Mariethoz 2010]





#### Standard DS setup for daily rainfall simulation



(Multivariate simulation)



#### Some results: the Australian rainfall [Oriani et al.2014]



Sydney (1858-2013, temperate)

Alice Springs (1941-2013, hot desert)

Darwin (1941-2013, tropical savannah)





#### Visual comparison





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#### Visual comparison





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#### Visual comparison





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#### Marginal probability distribution at multiple scales.





#### Annual seasonality





#### Sample partial autocorrelation function (PACF) at multiple scales.





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#### A comparison with a state-of-the-art MC model

[Oriani, Merothra et al., 2014, preparation]

Some recent Markov-Chain (**MC**) based algorithms [Harrold 2003, Mehrotra 2007] introduce non-linearity in the time dependence, i.e. the low-order conditional probability varies as a function of some low frequency covariates.



Low frequency fluctuations can be reproduced in the daily rainfall simulation.



Modified Markov Model (MMM)

[Mehrotra 2007]





Modified Markov Model (MMM)

[Mehrotra 2007]









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### The reference: A synthetic signal with a chaotic seasonality and variable time-dependence



OCCURRENCE MODEL: 2 states Markov model

$$R_t \in \{0,1\}$$

$$P(R_t = 1) = \begin{cases} \text{ state a : } P(R_t = 1 \mid R_{t-6} = i, R_{t-12} = j) & \text{if } \sum_{z=1}^{200} R_{t-z} > 95 \\ \text{ state b : } P(R_t = 1 \mid R_{t-1} = k) & \text{otherwise} \end{cases}$$

Amount model: 
$$IID \sim lnN(\mu,\sigma^2)$$



Daily rainfall distribution (mm)





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Annual rainfall distribution (mm)





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10-year rainfall distribution (mm)











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Wet spell distribution (days)





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### Conclusions

	High-order statistics	Extremes extrapolation	Multiple scale features	Non-stationarity detection
MMM (low order, nonlinear Markov model + conditional kernel smoothing)				
DS (variable, high-order, multivariate time dependence + non parametric framework)				



### Which one of the two approaches is more efficient?

DS

lf

- Large dataset
- Reproducing complex data
  structure is critical
- Avoid a prior model structure

#### MMM

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- Limited amount of data
- The long-term structure is known and not overly complex
- A low order MC model can represent the short-term time-dependence adequately



### Thank you!

Fabio Oriani





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