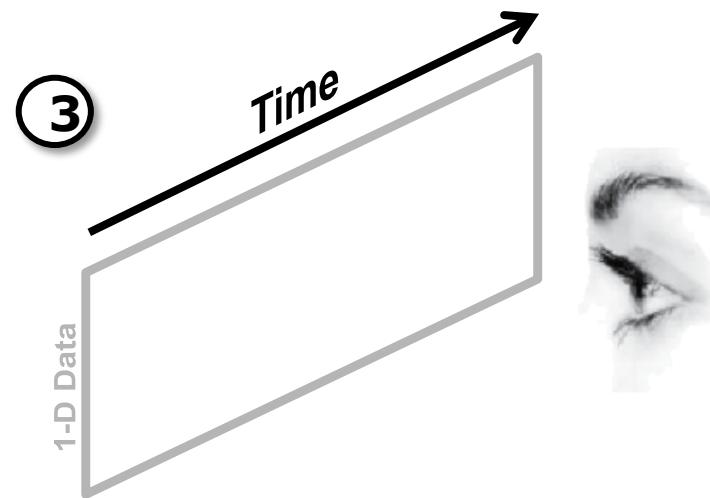
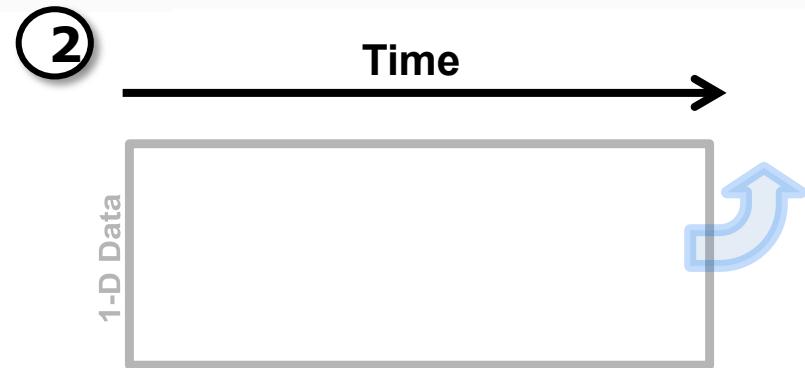
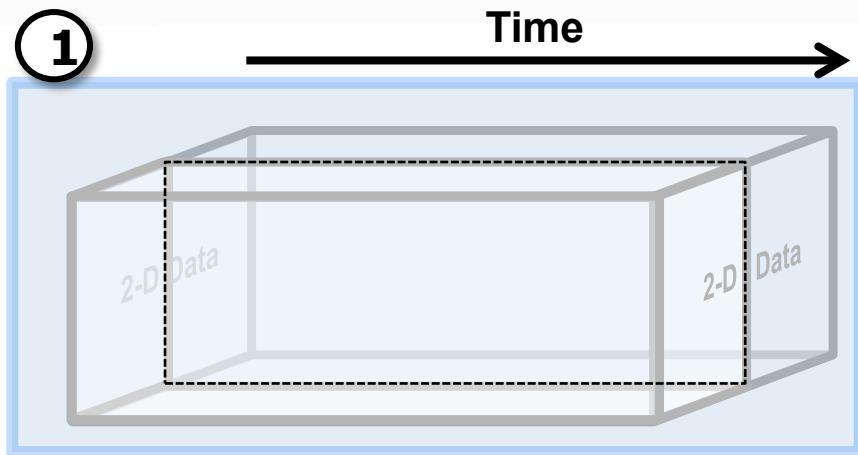


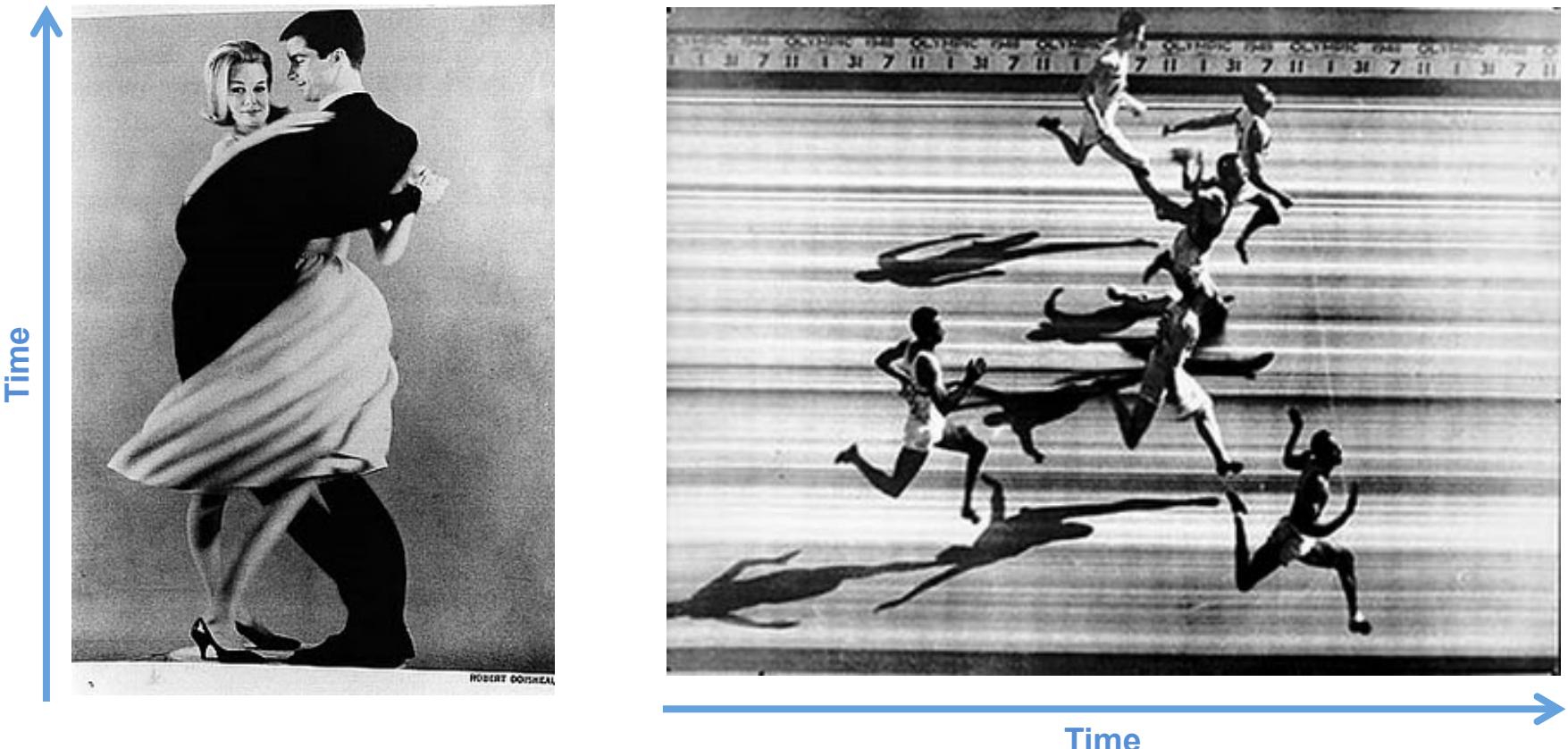
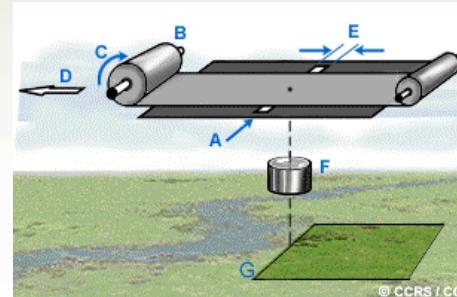
2D + Time

Space Cutting



2D + Time

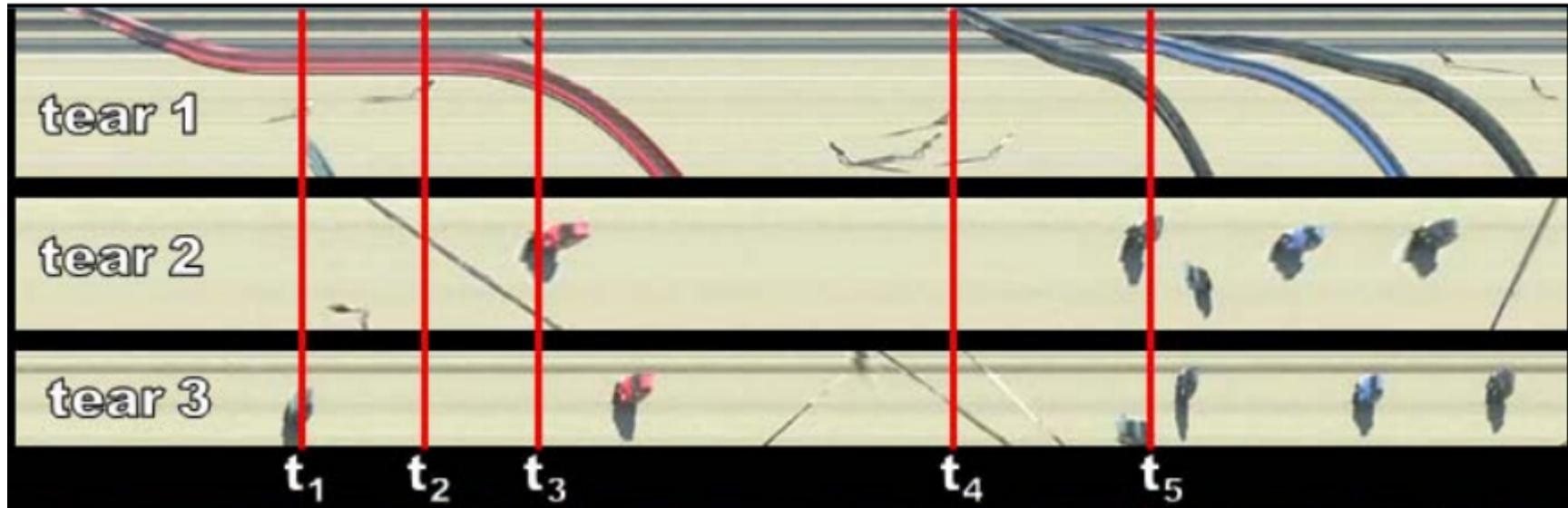
Slit-Scan Photography



[\(images source\)](#)

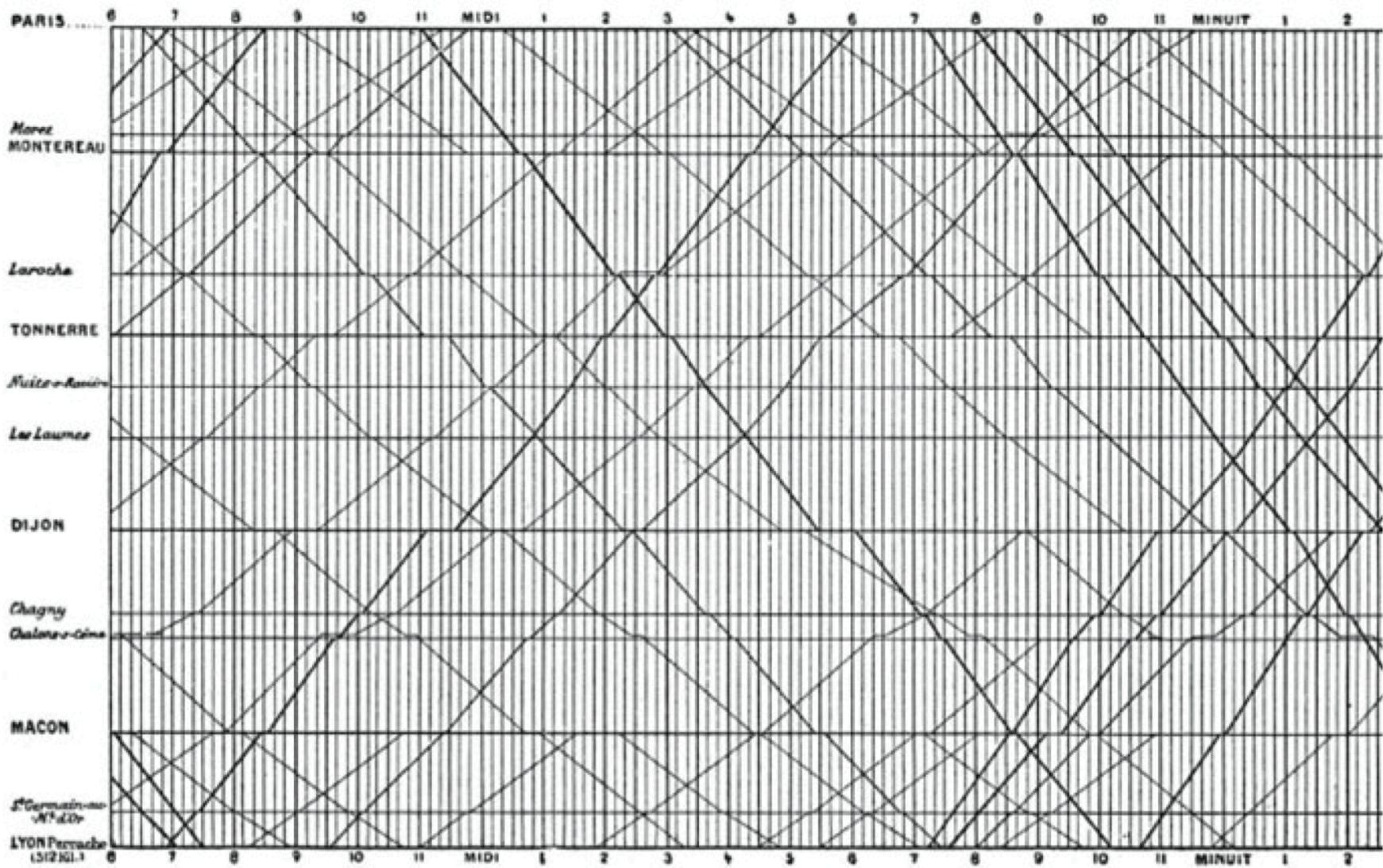
2D + Time

Slit-Tear Exploration of Videos



[Tang et al, 2009 \(video\)](#)

2D + Time

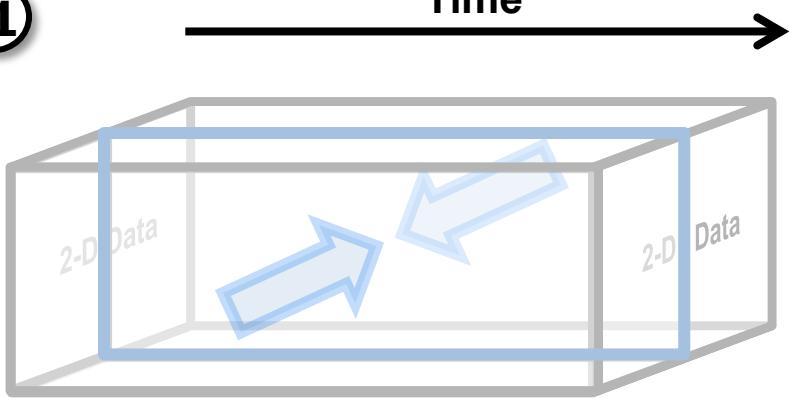


Marey, 1878

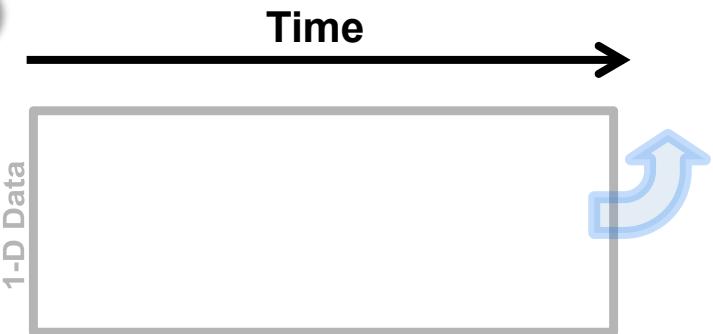
2D + Time

Space Flattening

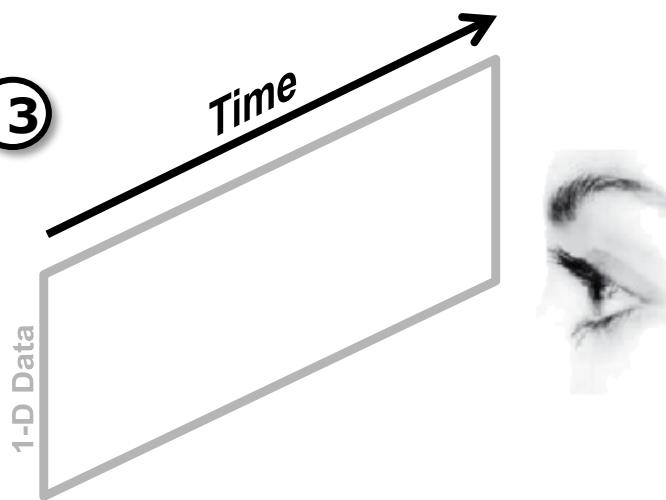
①



②

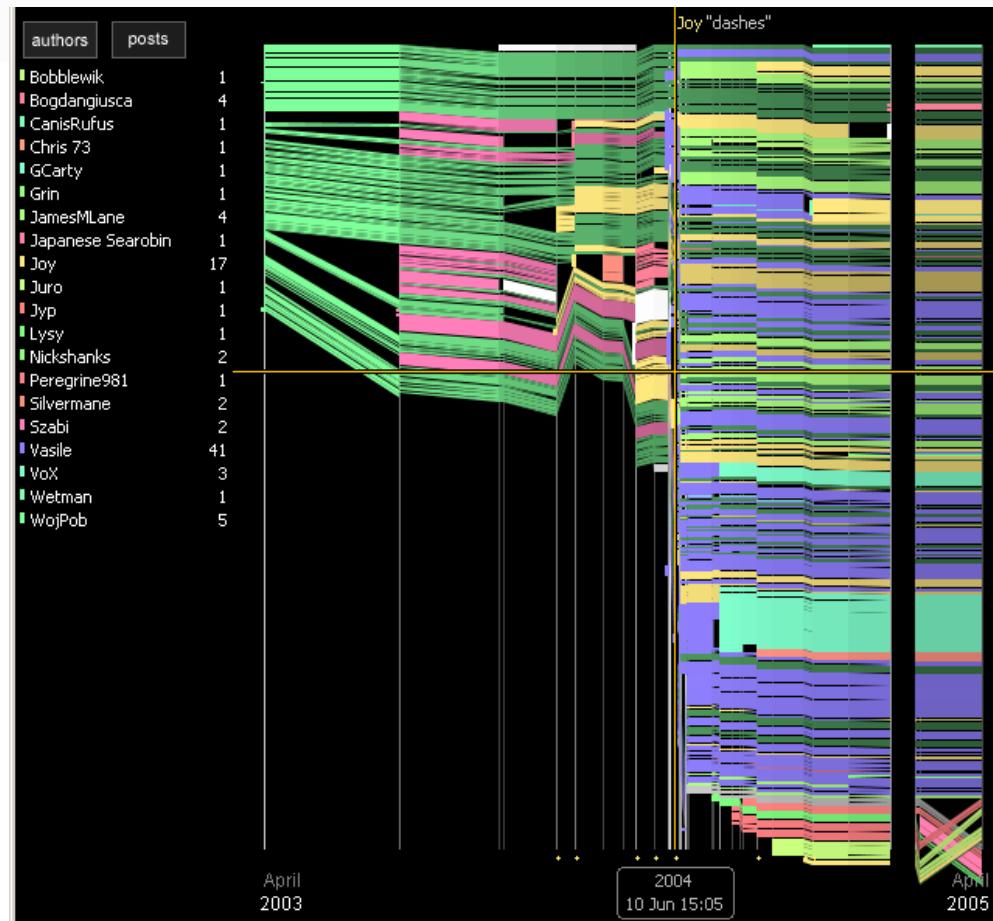


③



2D + Time

History Flow



of Hungary was about 45% of the entire population. The provinces Hungary lost in the treaty had significant population of non-Magyars, but also a significant Magyar minority, which can still be found in these countries.

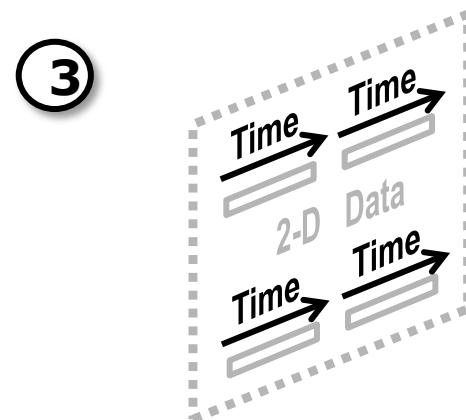
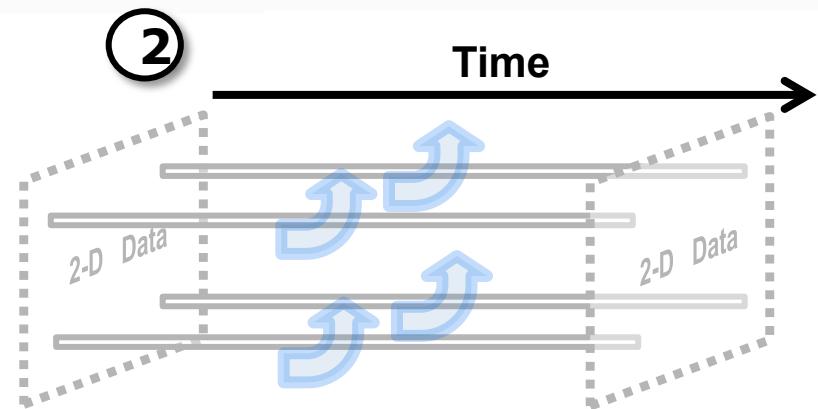
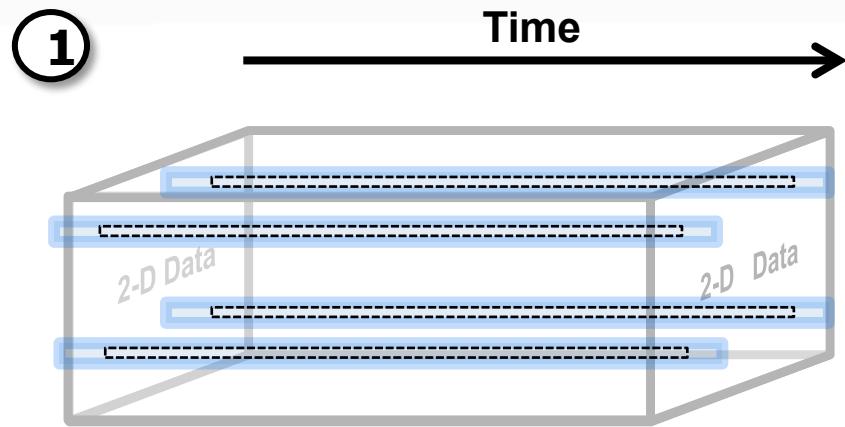
The number of Hungarians in the provinces started decreasing after the treaty. Comparing the Magyar population based on census data before and after the treaty:

- * In **Slovakia**:
 - ** 1910: 884,000 - 30%
 - ** 1930: 592,000 - 18%
 - * In **Transylvania** (now in Romania):
 - ** 1910: 1,662,000 - 32%
 - ** 1930: 1,353,000 - 24%
 - * In **Voivodina** (now in Serbia and Montenegro):
 - ** 1910: 420,000 - 28%
 - ** 1931: 376,000 - 23%
 - * In **Transcarpathia** (now in Ukraine):
 - ** 1910: 183,000 - 30%
 - ** 1930: 123,000 - 17%
 - * In **Croatia**:
 - ** 1910: 121,000 - 3.5%
 - ** 1921: 76,000 - 2.2%
 - * In **Slovenia**:
 - ** 1910: 20,800 - 1.6%
 - ** 1921: 15,000 - 1.1%

Viegas et al, 2003

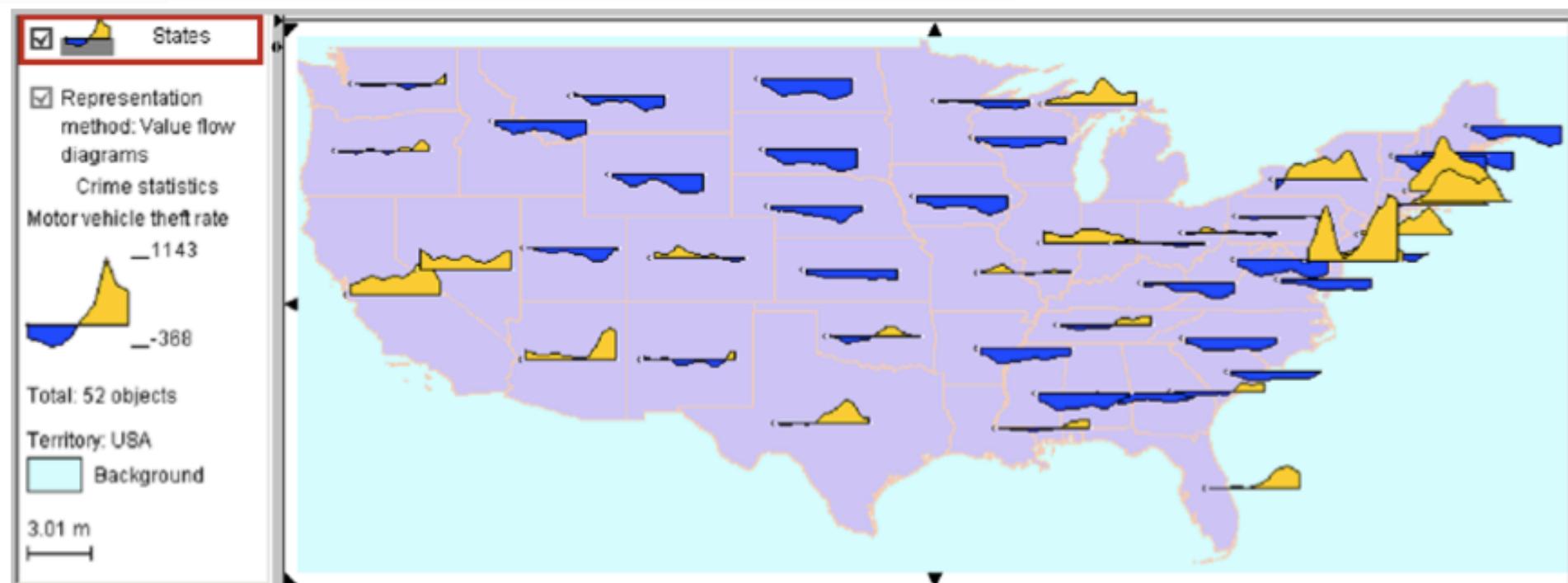
2D + Time

Sampling



2D + Time

Multiple Silhouette Graphs



[Andrienko and Adrienko, 2004](#)

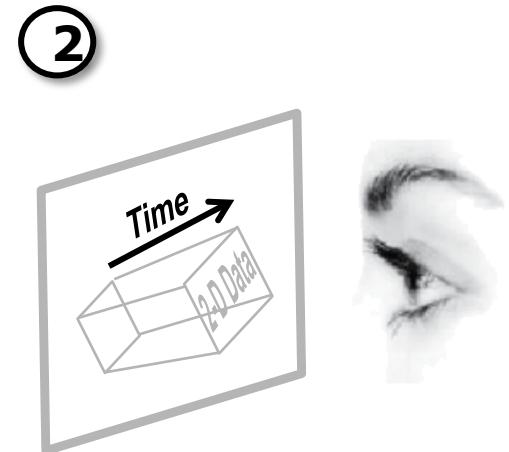
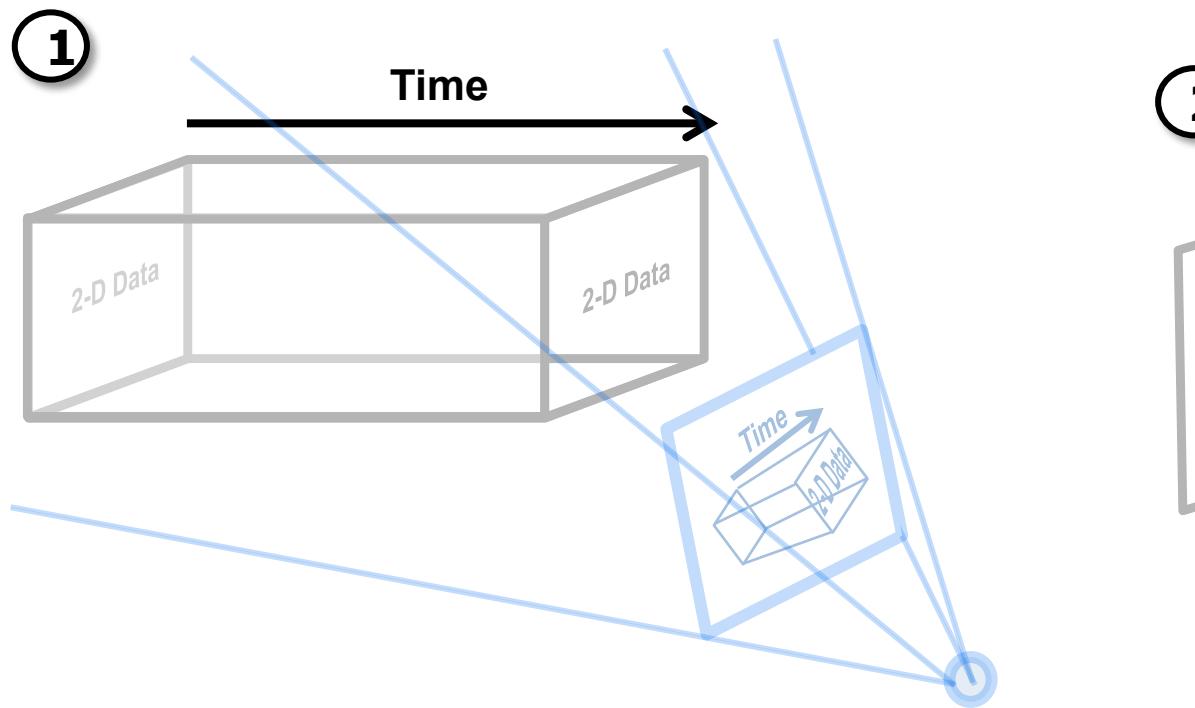
2D + Time

Planning Polygons



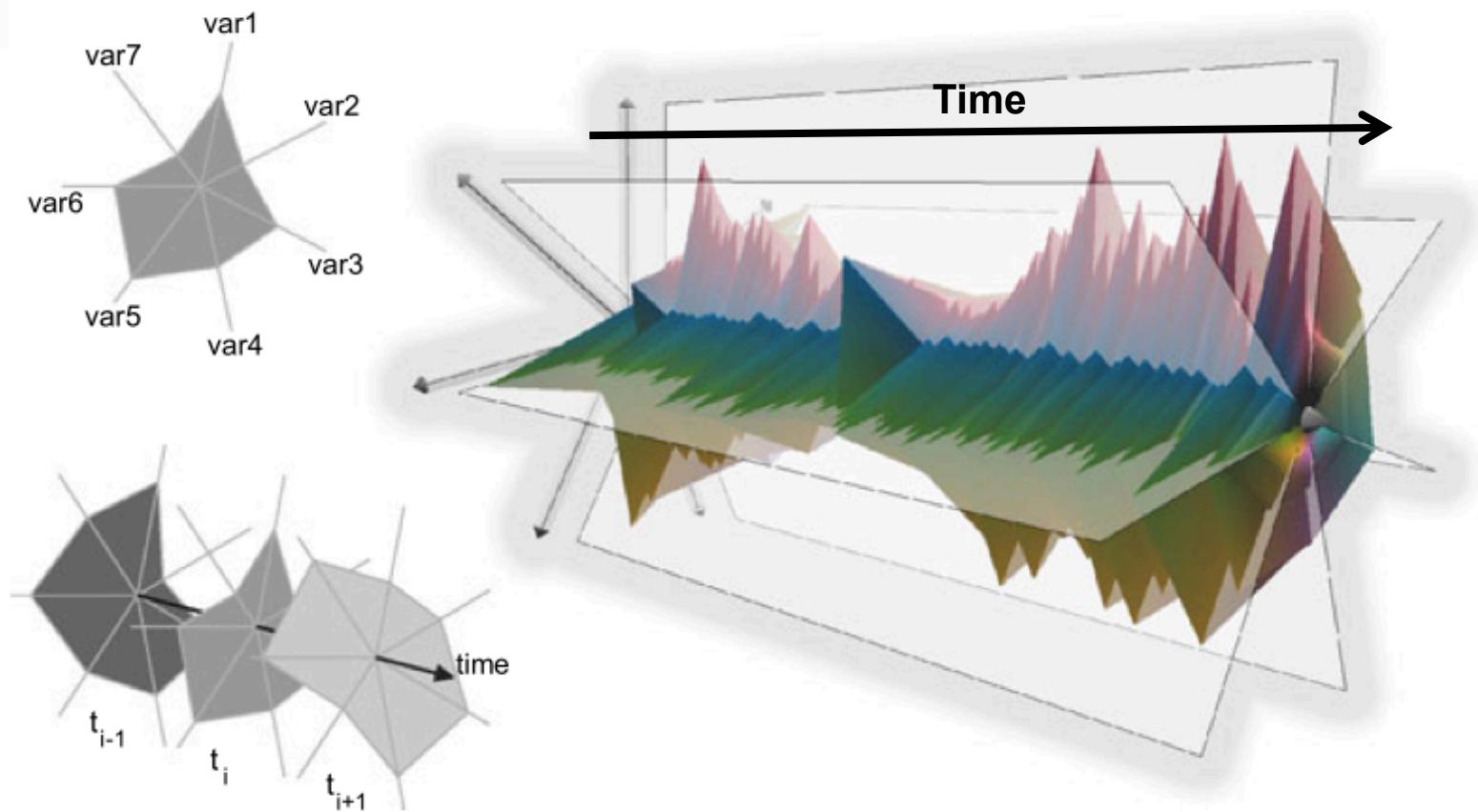
2D + Time

3D Rendering



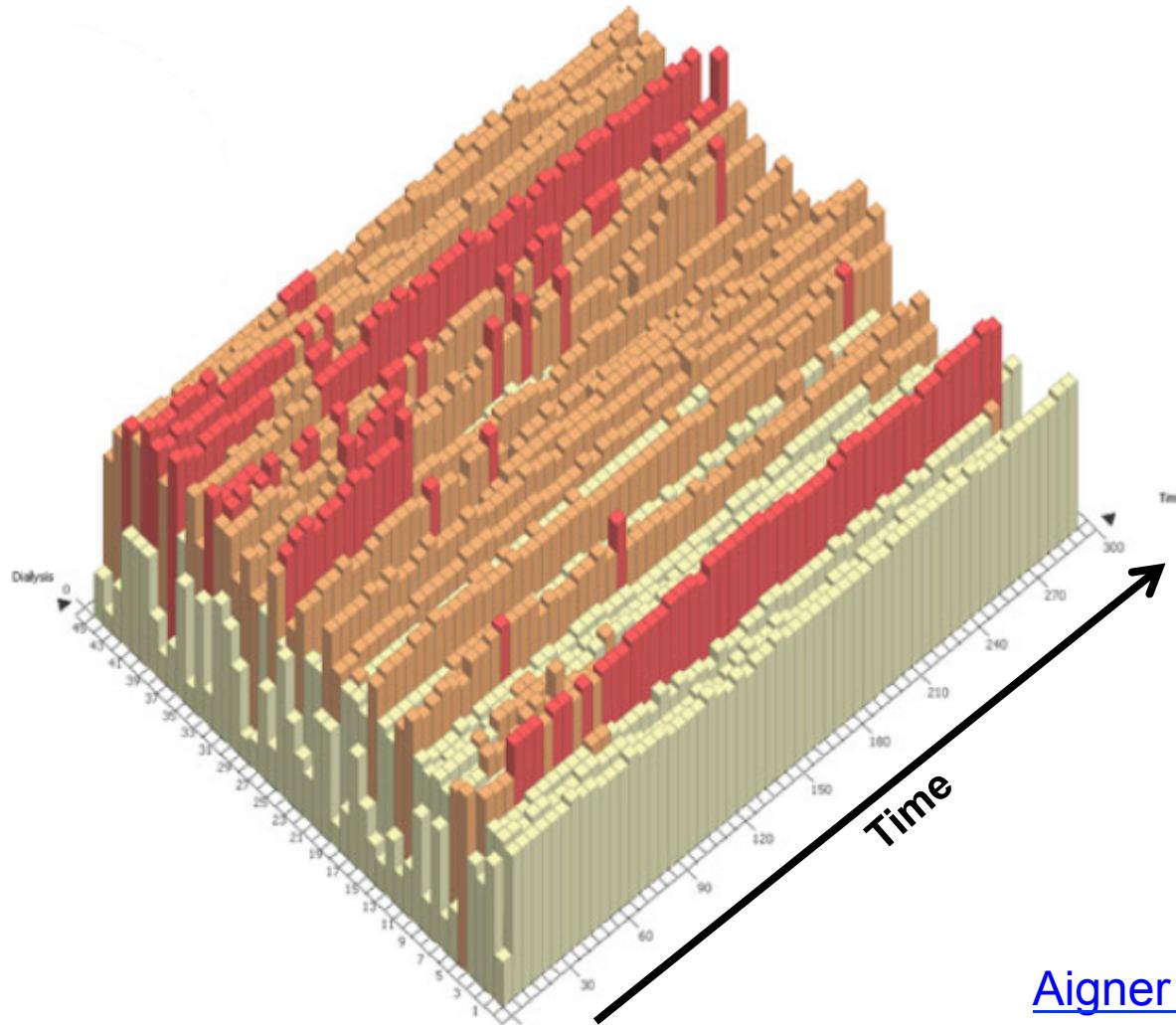
2D + Time

3D visualizations - Kiviat Tube



2D + Time

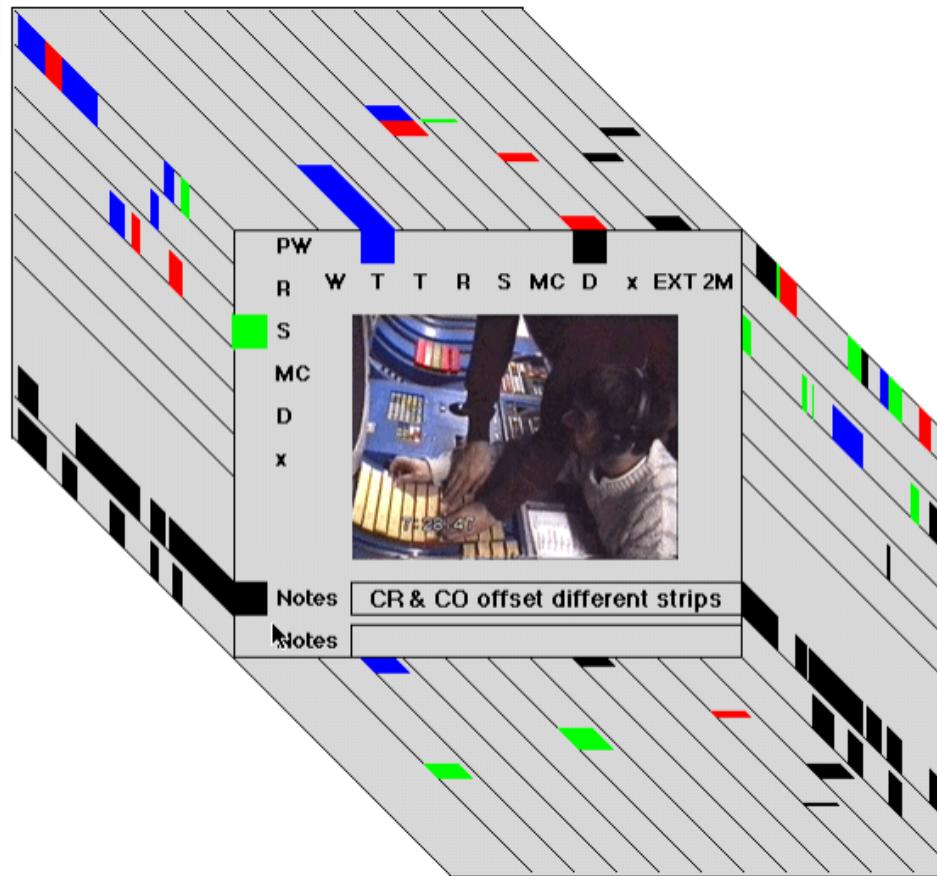
3D visualizations – 3D bar chart



[Aigner et al, 2011](#)

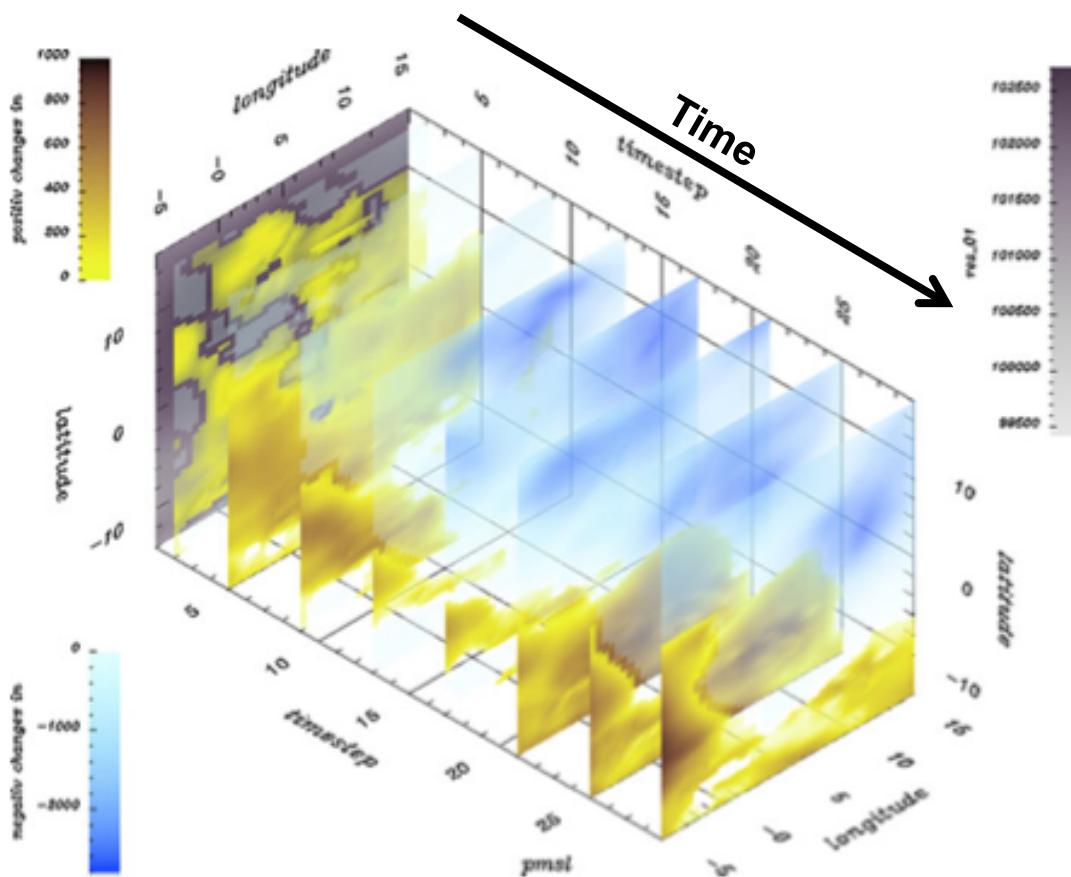
2D + Time

3D visualizations – DIVA



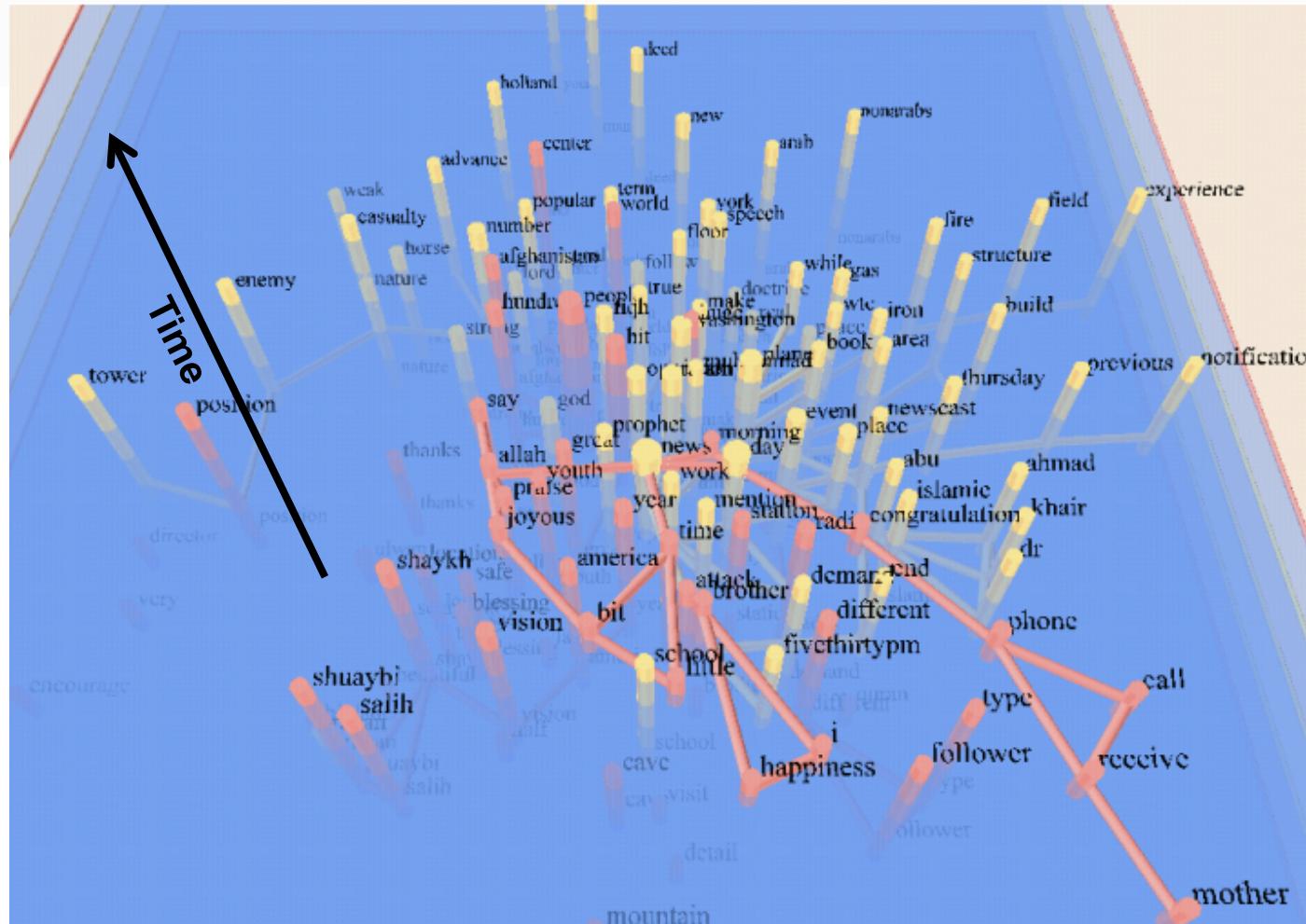
2D + Time

3D visualizations – Climate data



2D + Time

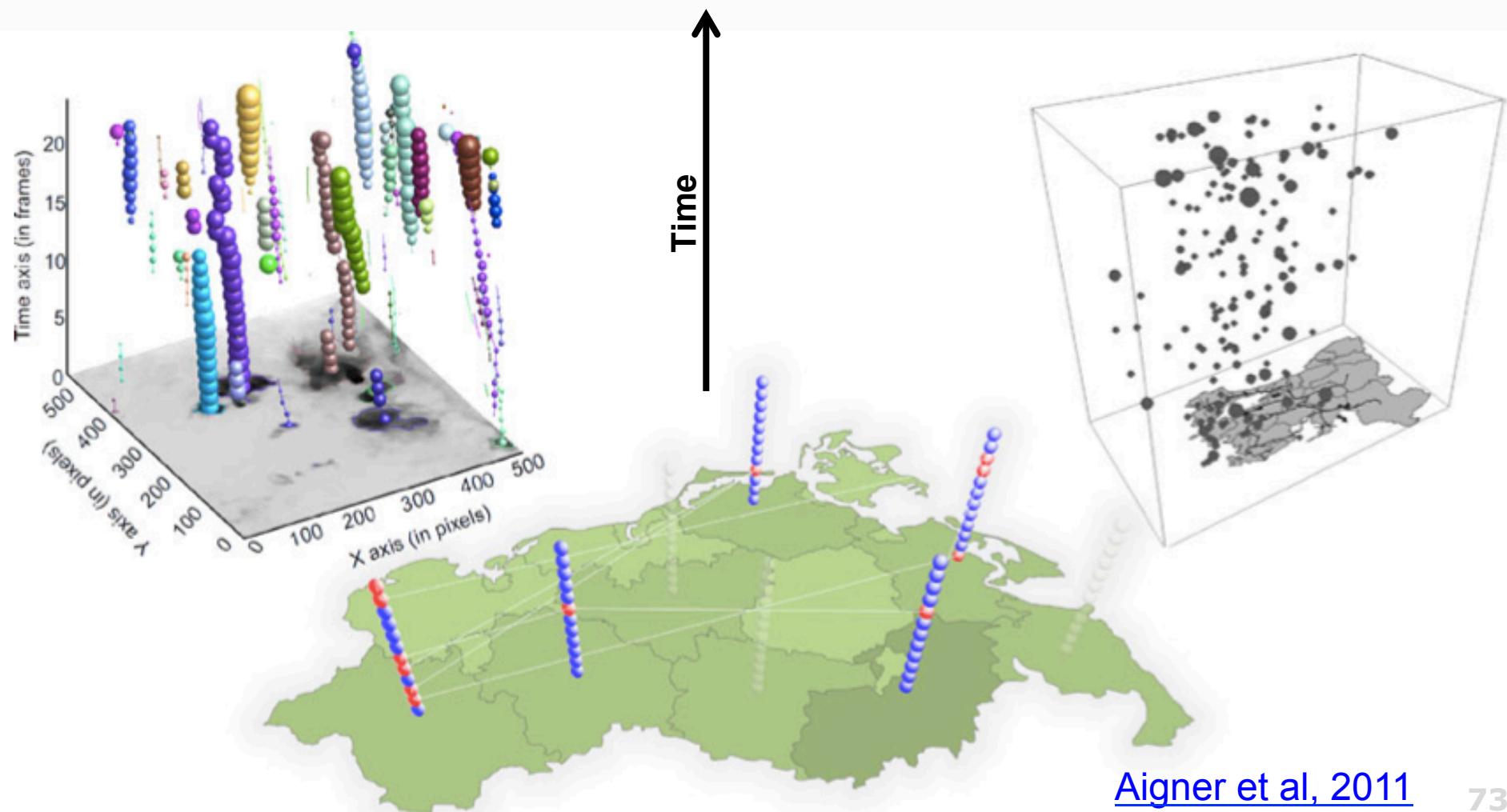
3D visualizations – Time-evolving graphs



Brandes and Corman, 2002

2D + Time

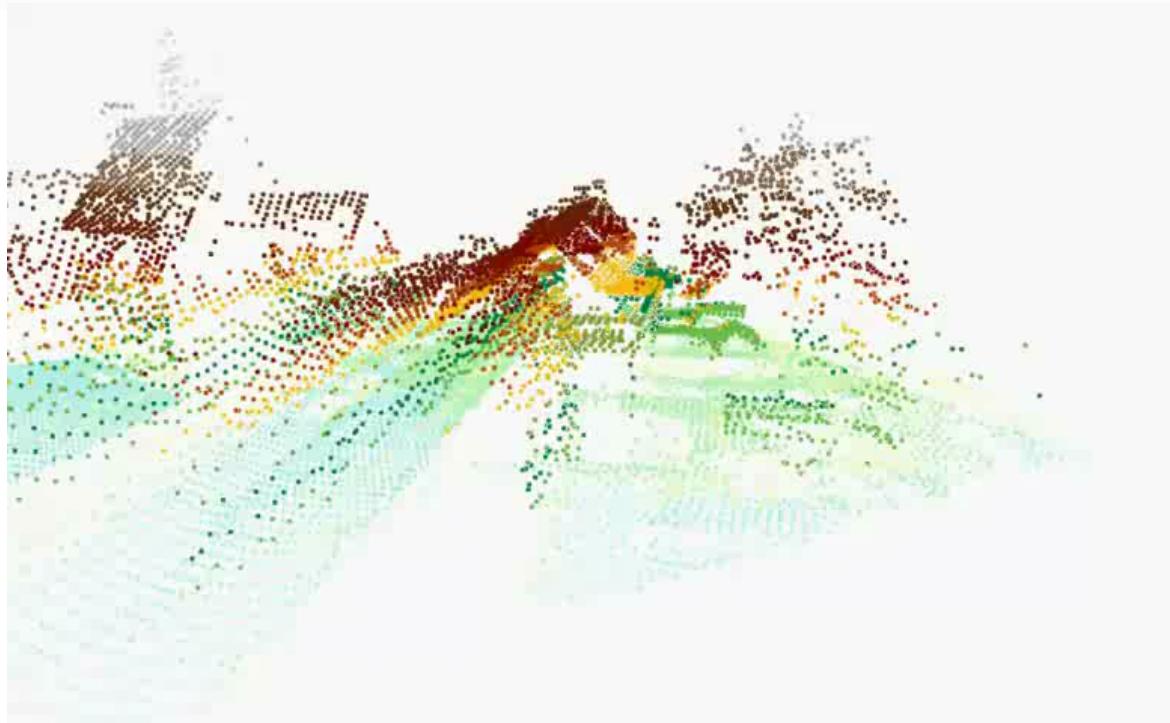
3D visualizations - Points



Aigner et al, 2011

2D + Time

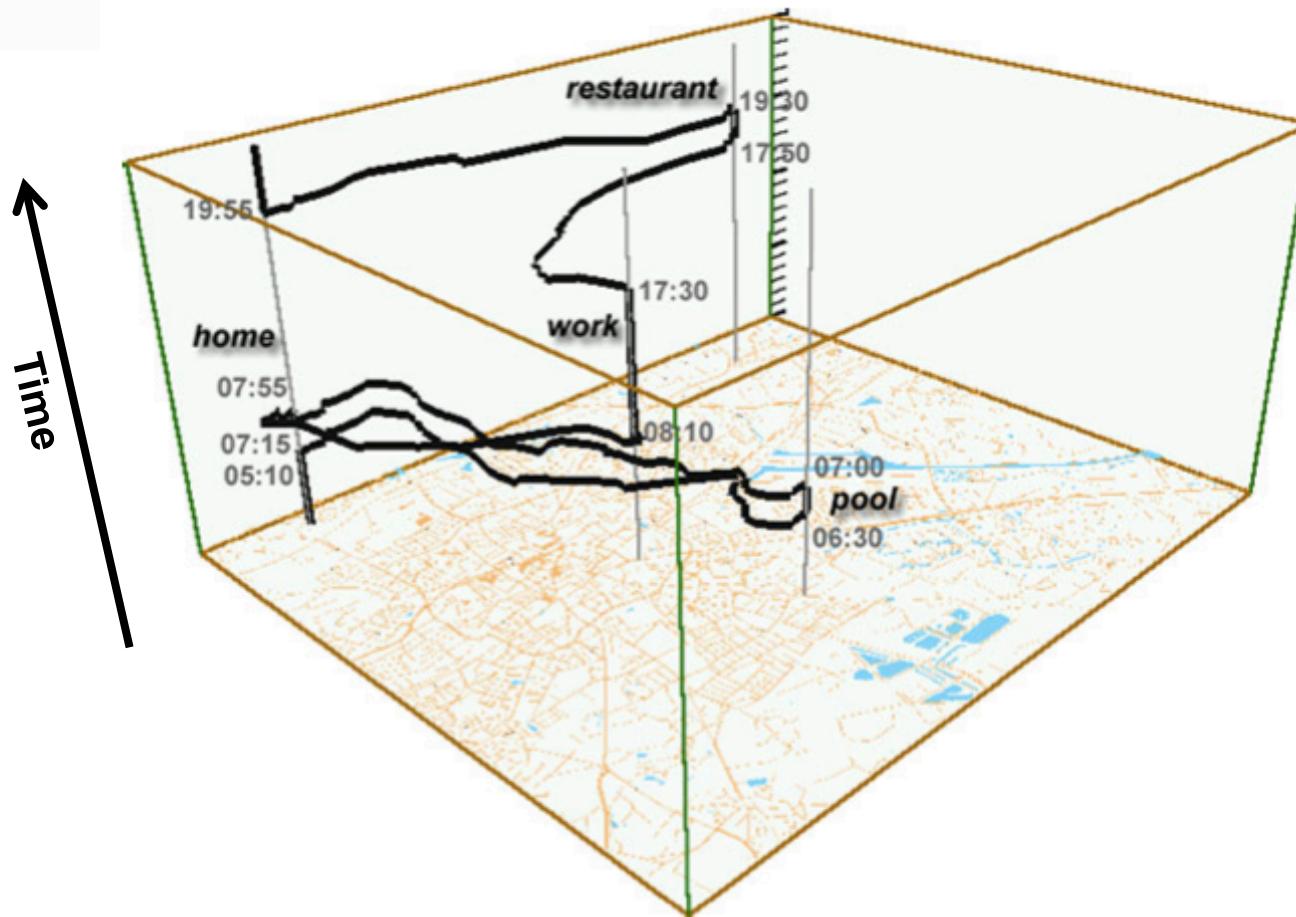
3D visualizations - Points



[\(video source\)](#)

2D + Time

3D visualizations - Paths

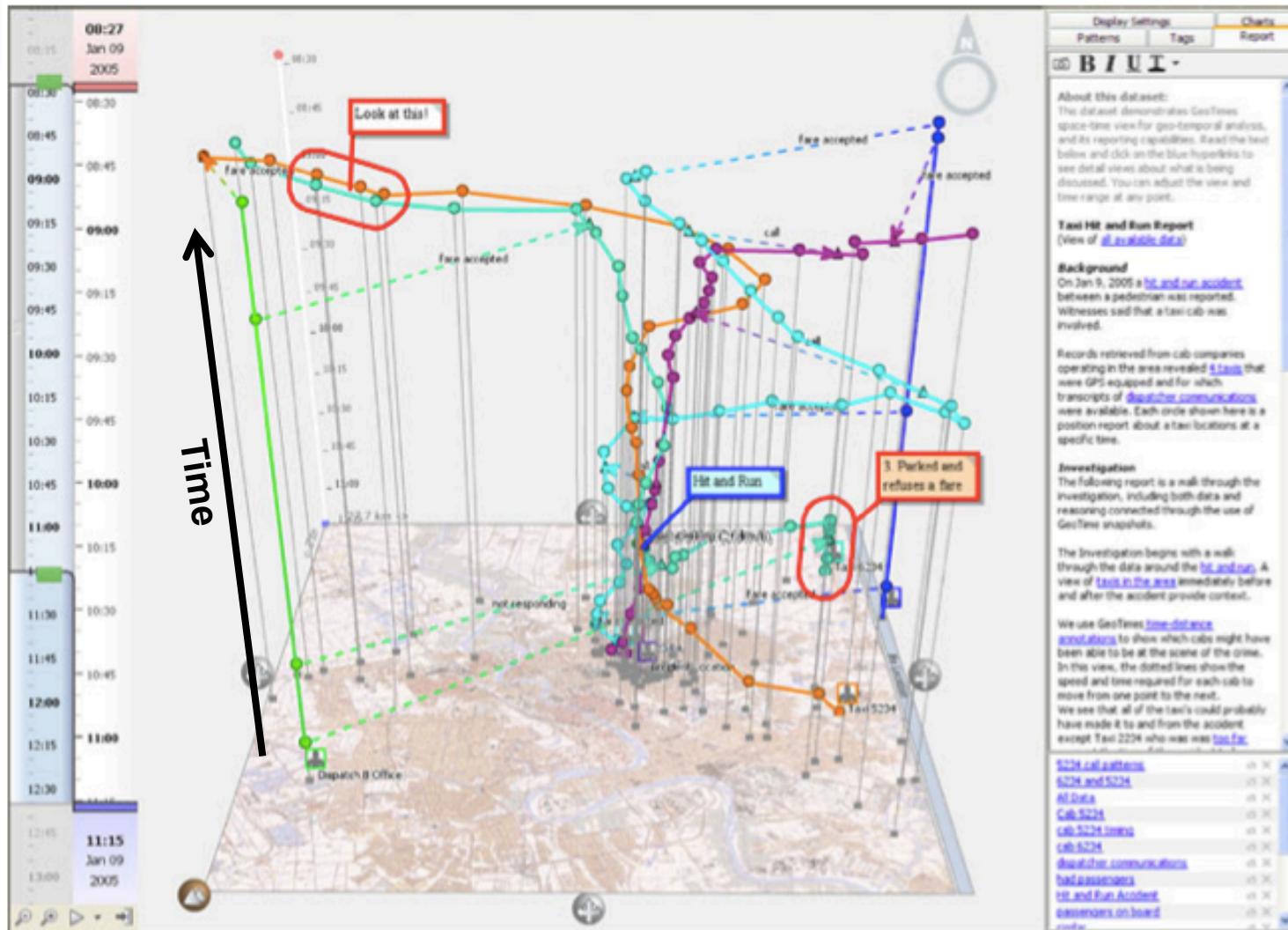


Kraak, 2003. Cited in [Aigner et al, 2011](#)

2D + Time

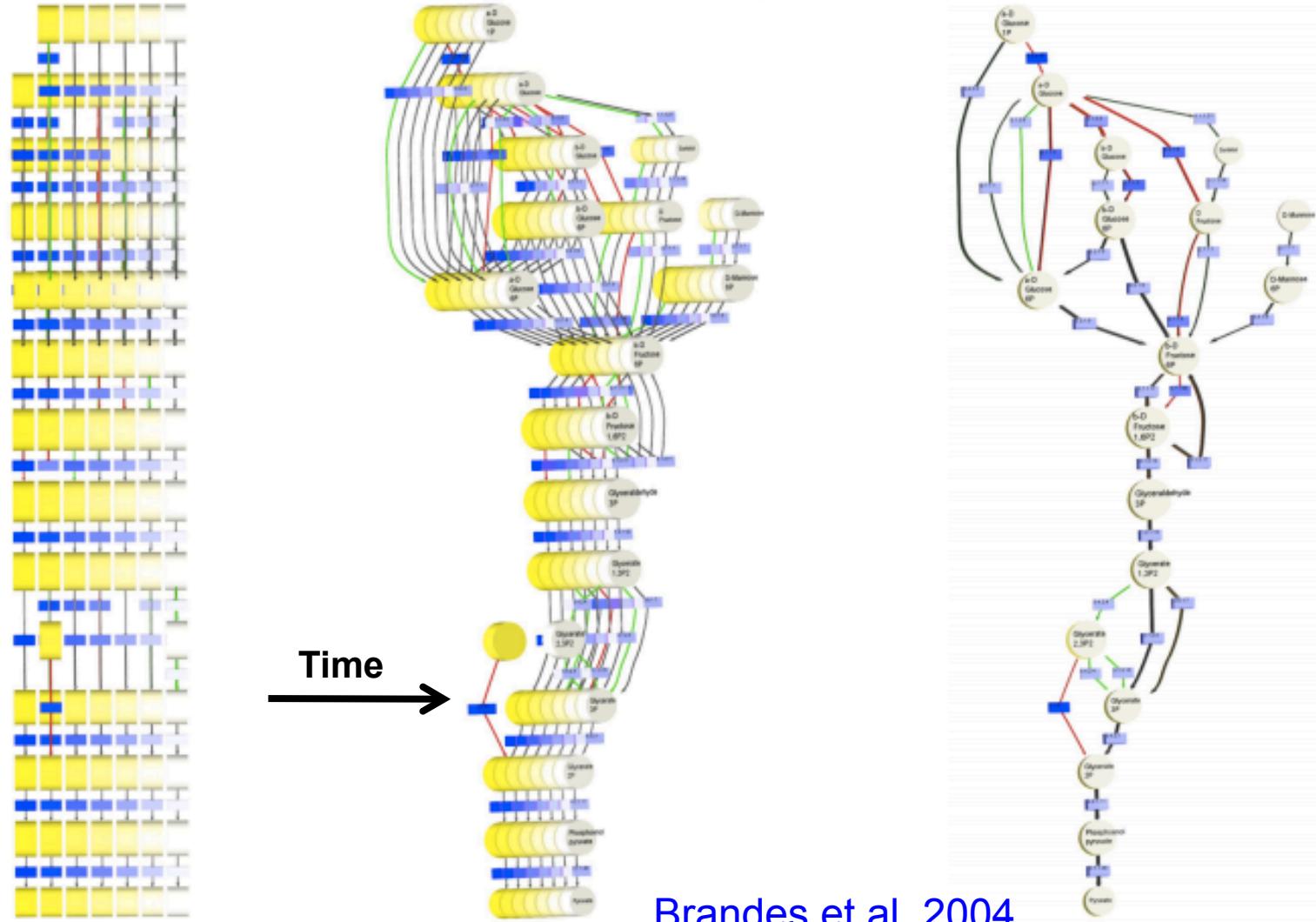
3D visualizations - GeoTime

geotime.com



2D + Time

3D visualizations – Time-evolving graphs

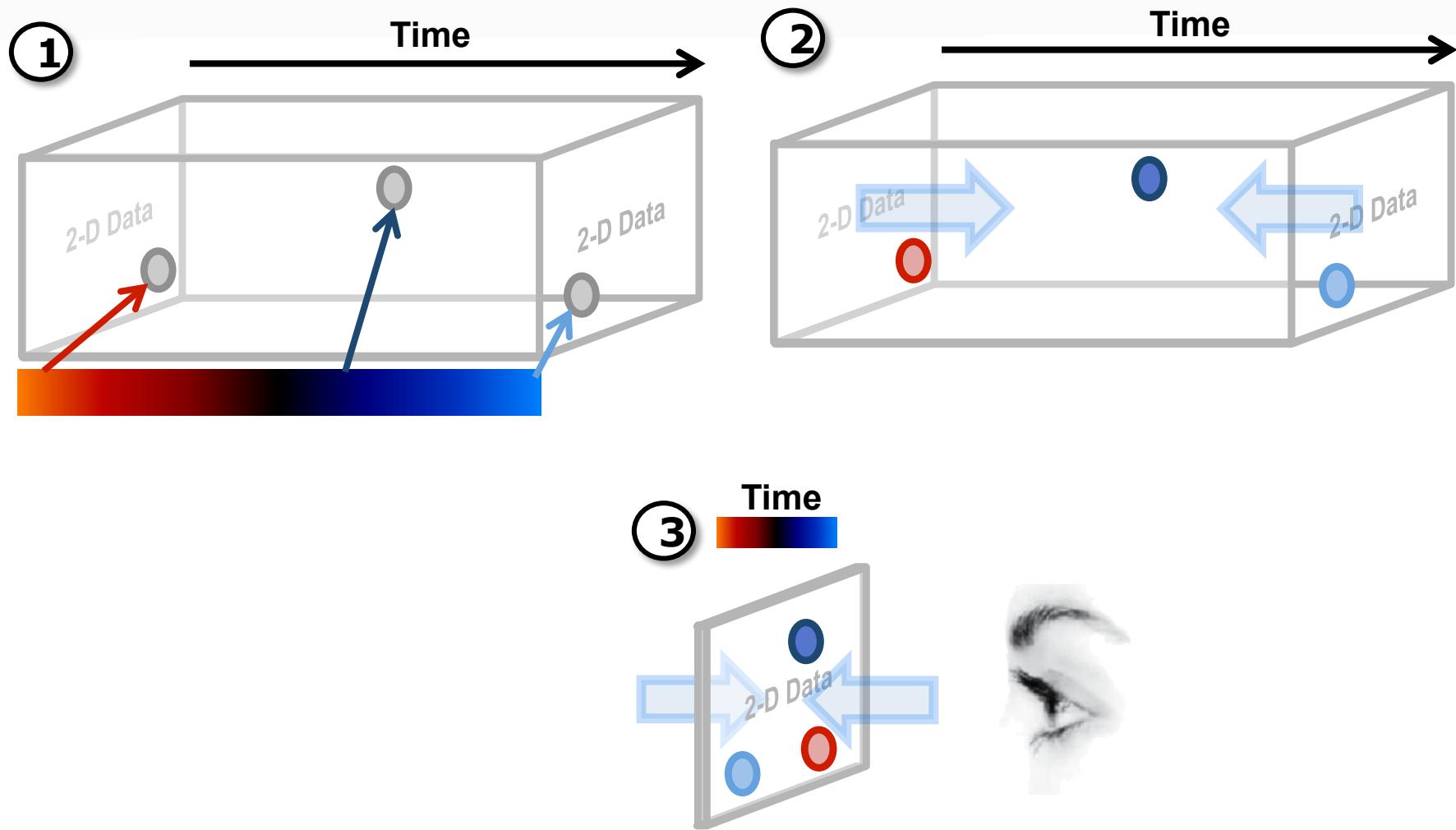


Brandes et al, 2004

Mapping Time to Space

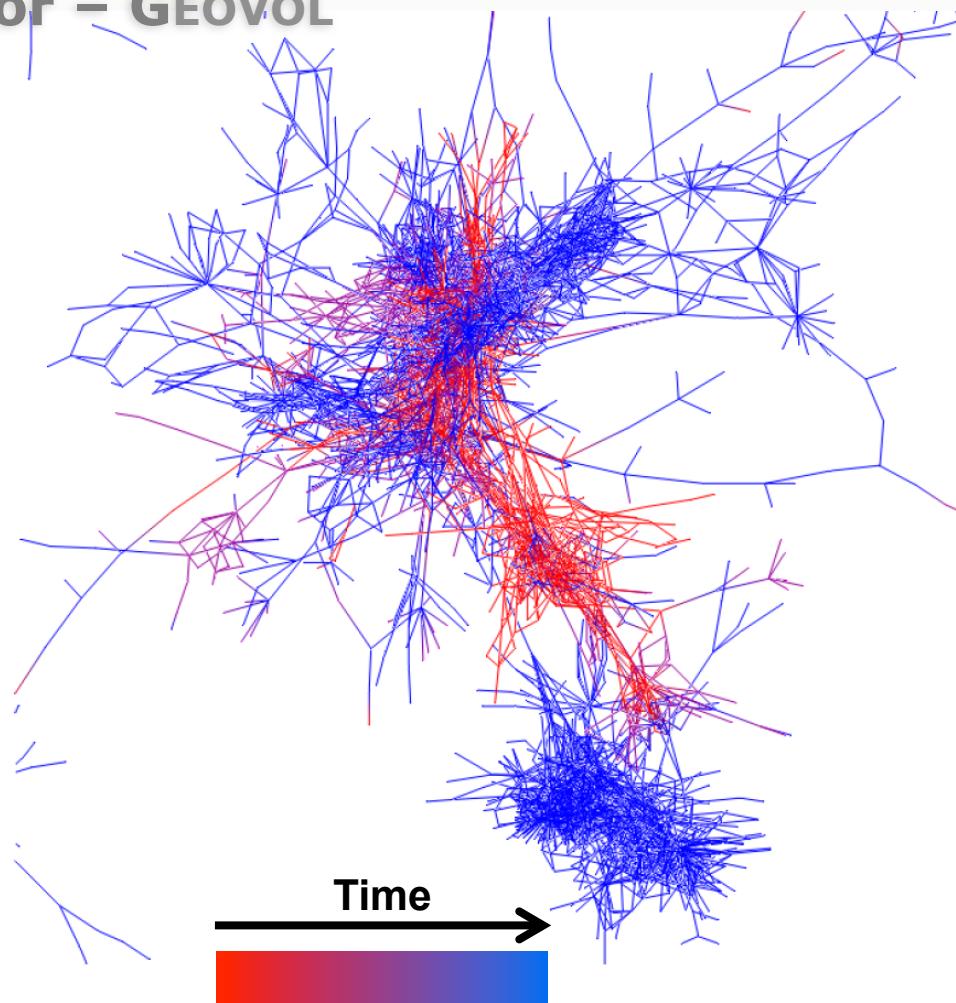
2D + Time

Colored Time Flattening



2D + Time

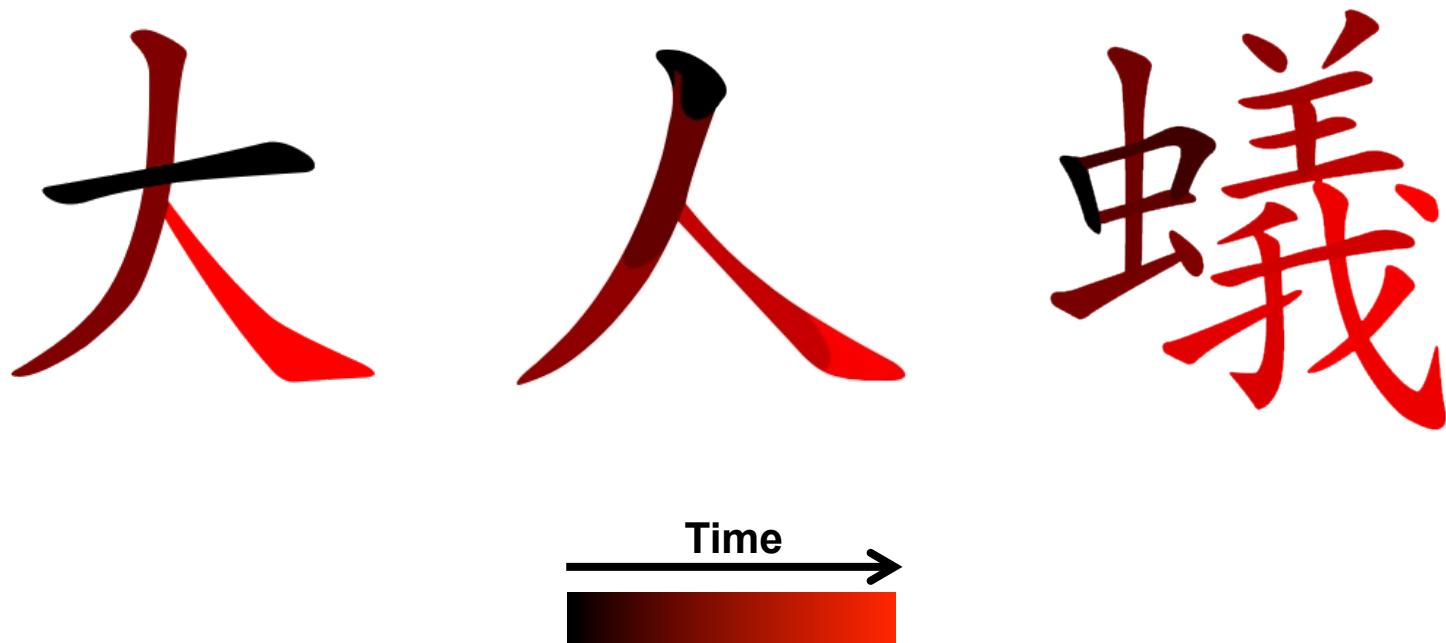
Using Color – GEOVOL



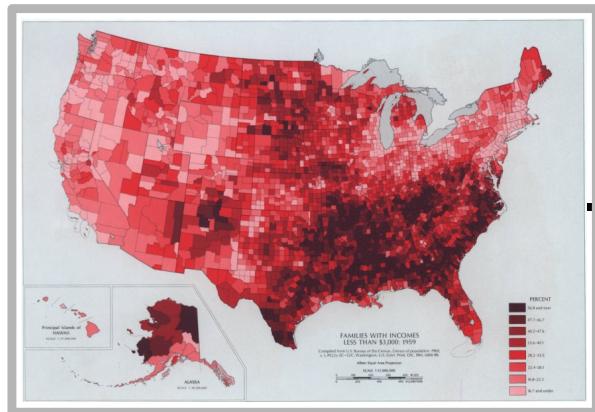
Colberg et al, 2003

2D + Time

Using Color – Stroke Order



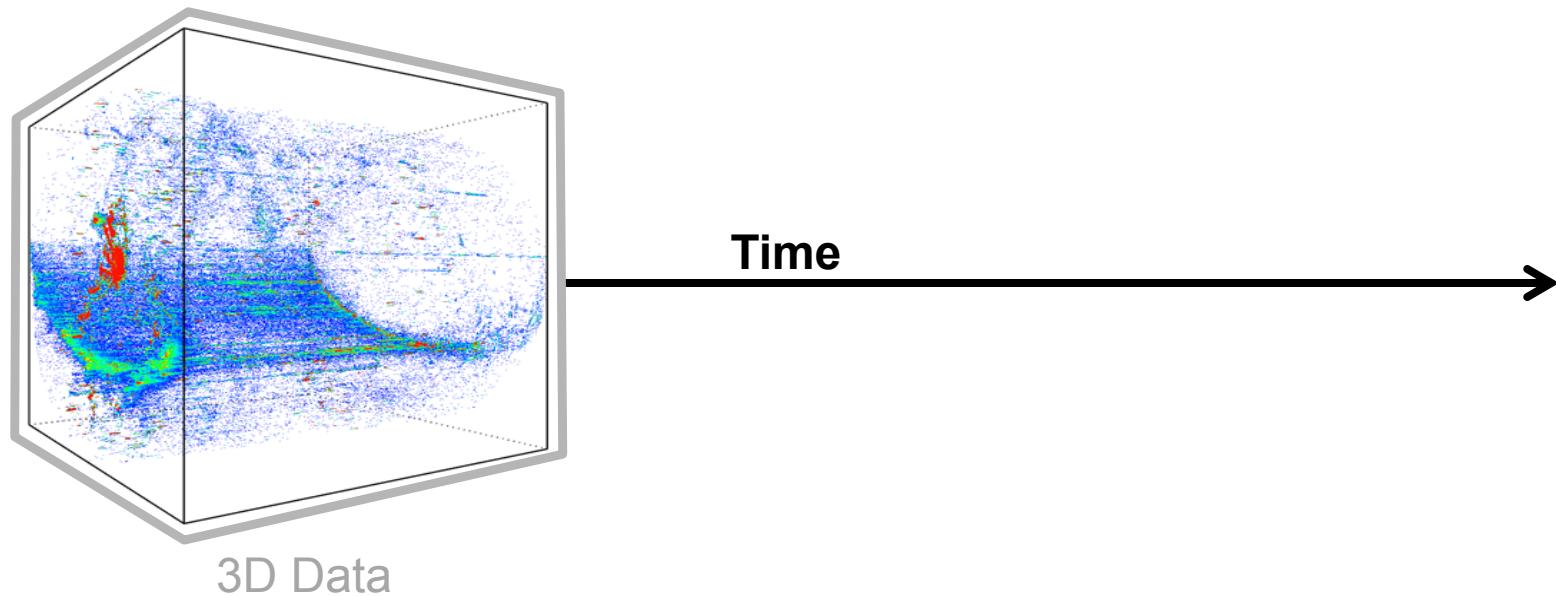
Mapping Time to an Axis



Time

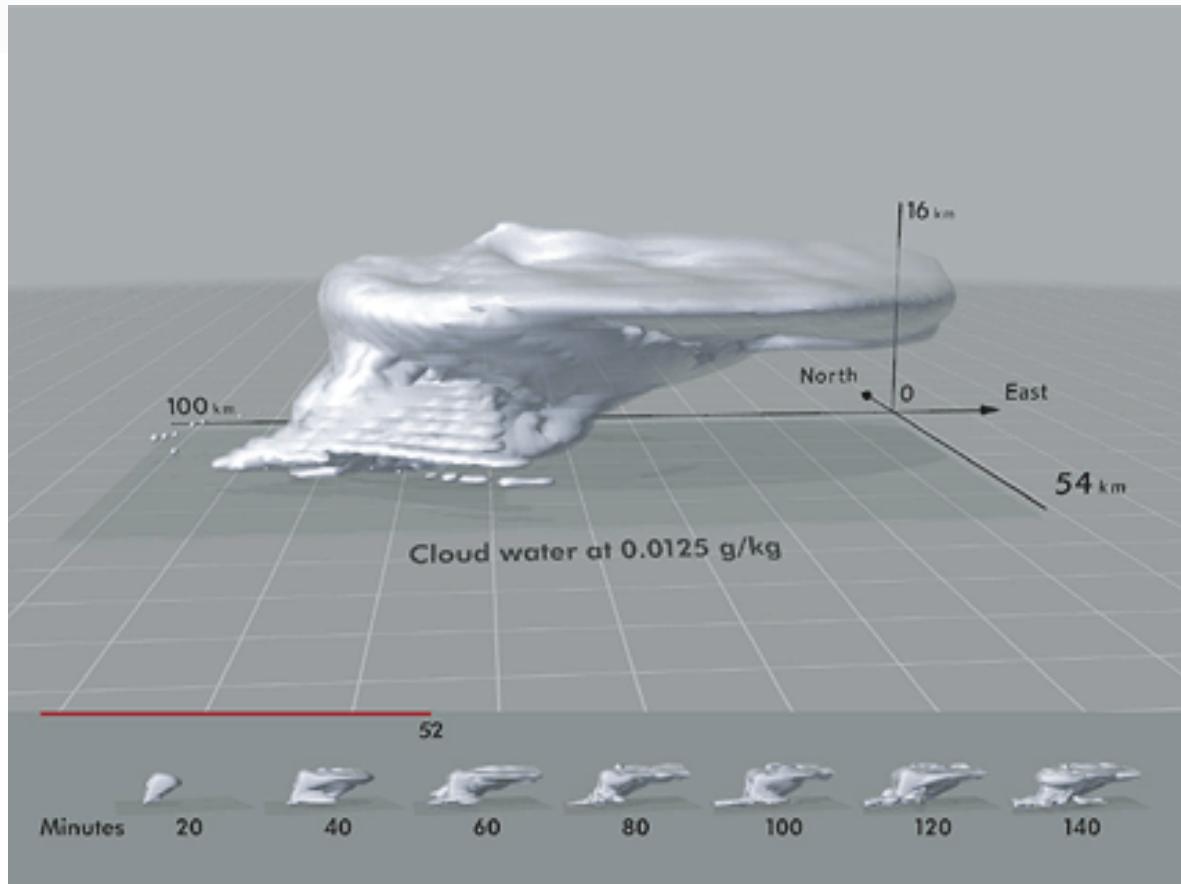
2D Data

Mapping Time to an Axis



3D + Time

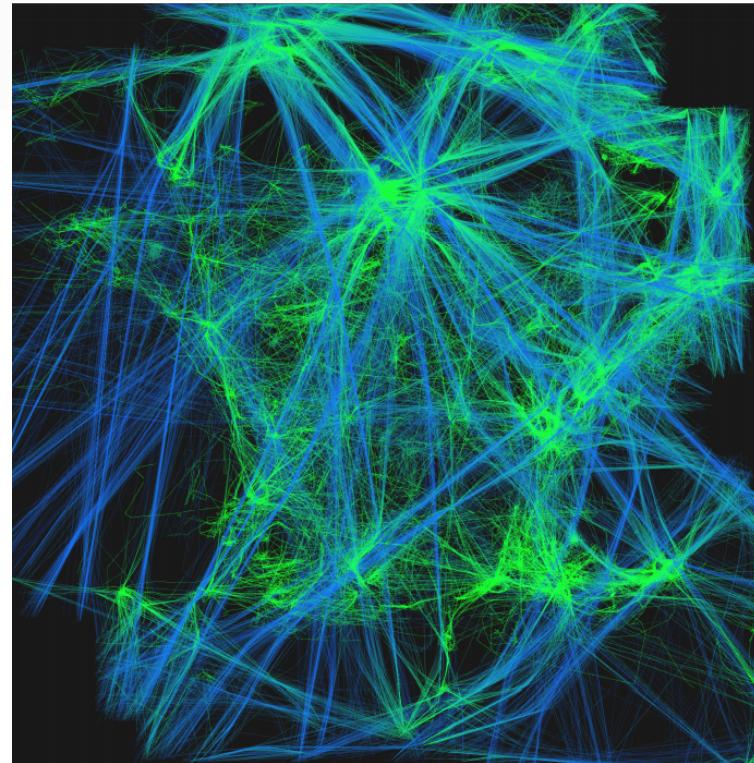
Slicing + Juxtaposing – 3D Small Multiples



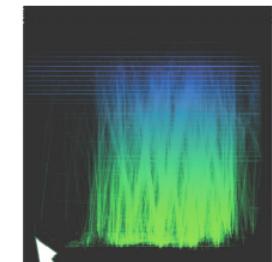
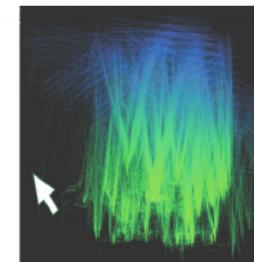
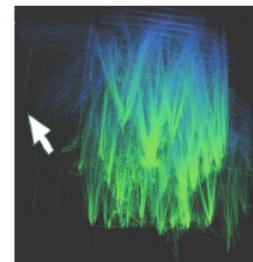
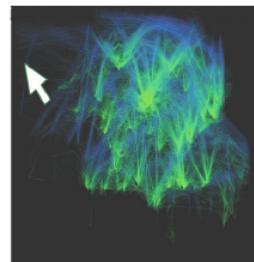
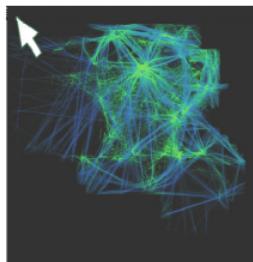
[Tufte and Bushell, 2005](#)

3D + Time

Time and Space Flattening - FromDaDy



[Hurter et al, 2009](#)

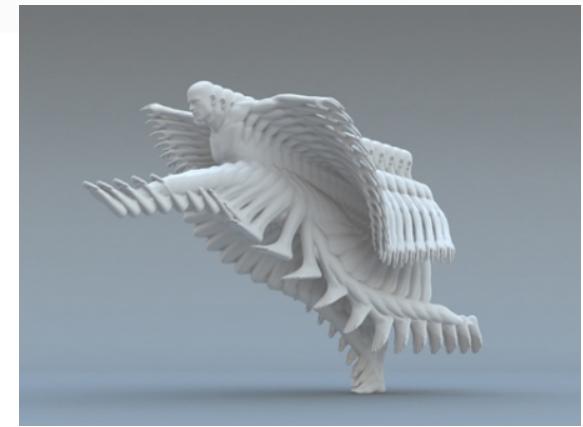


3D + Time

Discrete time flattening – Marey & Peter Jansen's Sculptures



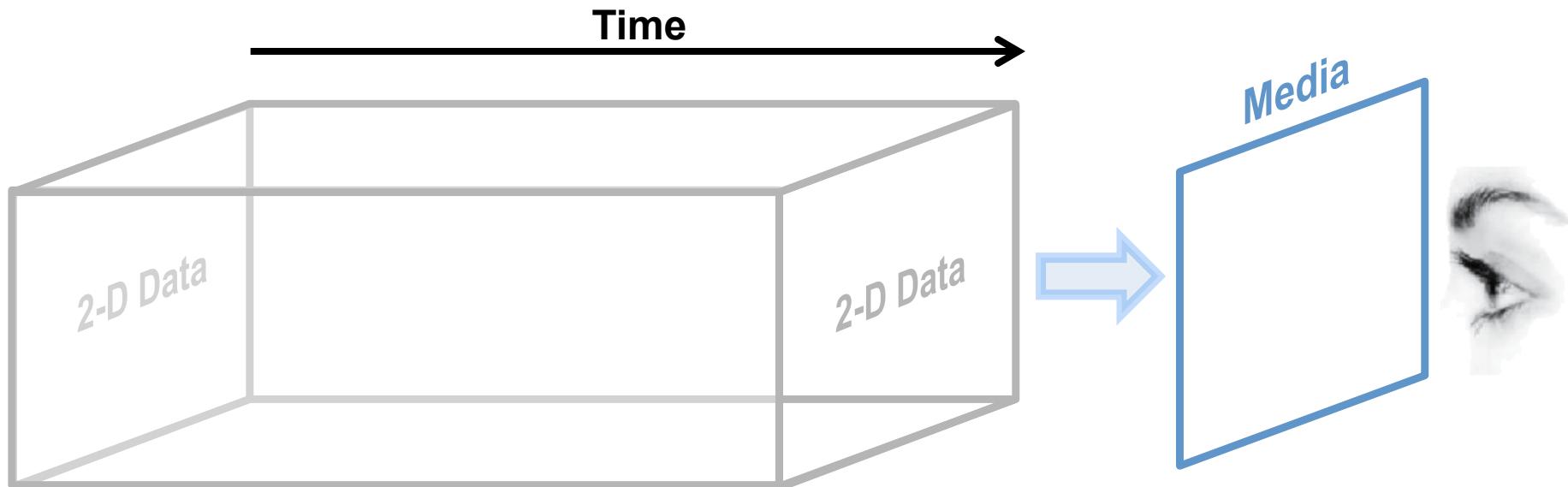
Marey, 1887



Peter Jansen. humanmotions.com

2D + Time

Space-Time Cube Model



Physical visualizations

dataphys.org/list



Animations and Interaction

Animation

Animation

- **Static Visual Content**
 - **Visual content that is fixed over time**

Animation

- **Static Visual Content**
 - **Visual content that is fixed over time**
- **Dynamic Visual Content**
 - **Visual content that changes over time**

Animation

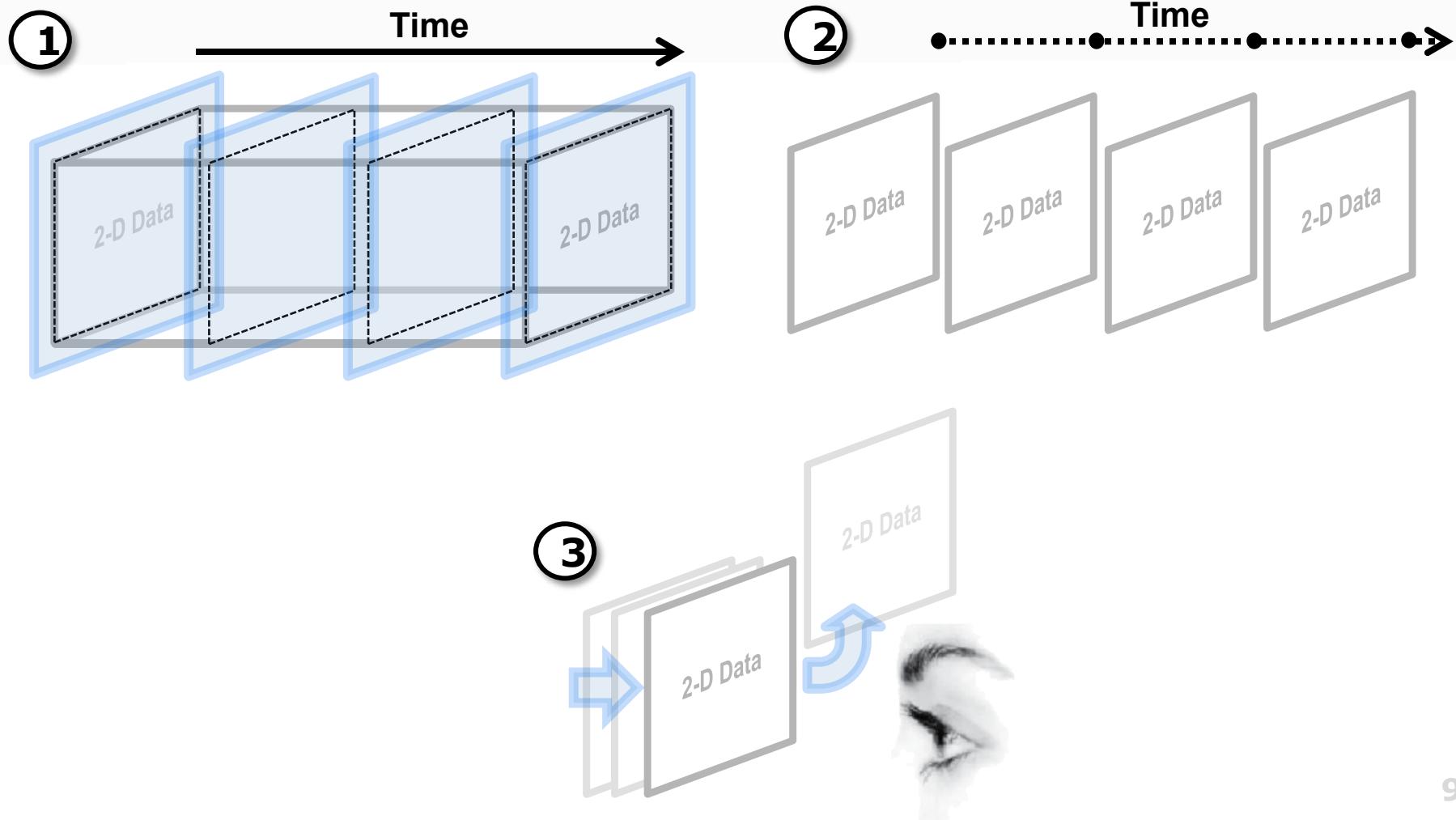
- **Static Visual Content**
 - **Visual content that is fixed over time**
- **Dynamic Visual Content**
 - **Visual content that changes over time**
- **Interactive Visual Content**
 - **Visual content that changes over time**
 - **Under the user's influence**

Animation

- **Static Visual Content**
 - **Visual content that is fixed over time**
- **Dynamic Visual Content**
 - **Visual content that changes over time**
- **Interactive Visual Content**
 - **Visual content that changes over time**
 - **Under the user's influence**
- **Animation**
 - **Visual content that changes over time**
 - **Outside the user's influence**

2D + Time

Animated Time Cutting



2D + Time

Movies and Cartoons



Eadweard J. Muybridge, 1879

2D + Time

Zoopraxiscope



[\(image source\)](#)



[\(image source\)](#)

Eadweard J. Muybridge, 1879

2D + Time

Zoetrope



William G. Horner, 1833
also Ting Huan, 180 AD
([source](#))

2D + Time

Animation – Gap Minder



[\(image source\)](#)

gapminder.org

2D + Time

Animation – Gap Minder



[\(video source\)](#)

2D + Time

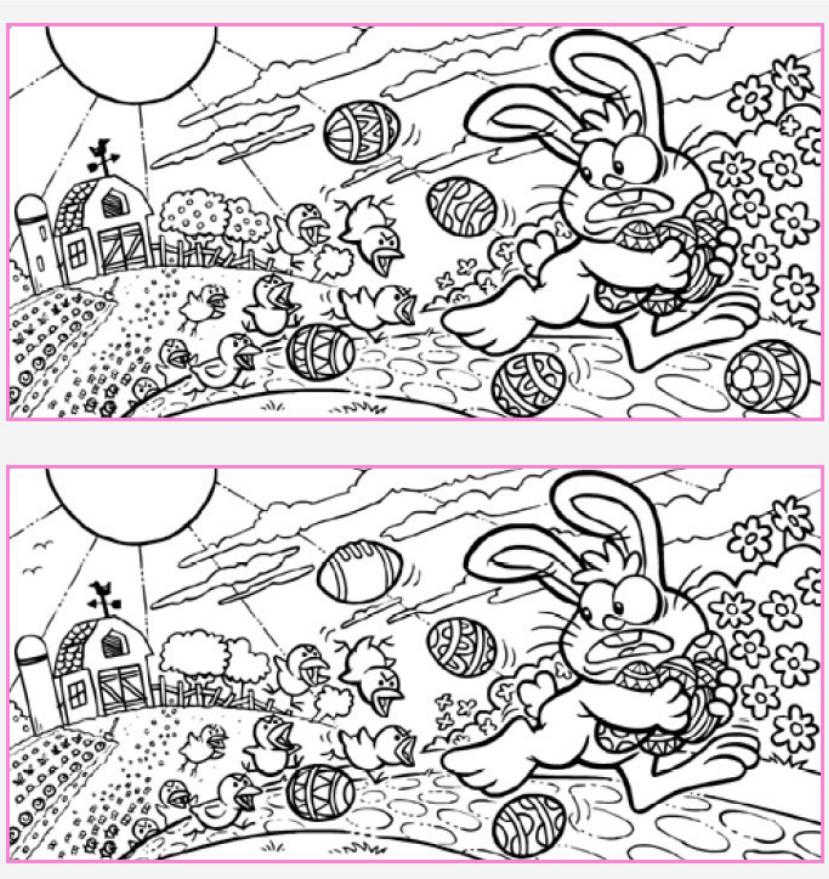
Animation vs. Other Approaches



[\(image source\)](#)

2D + Time

Animation vs. Other Approaches

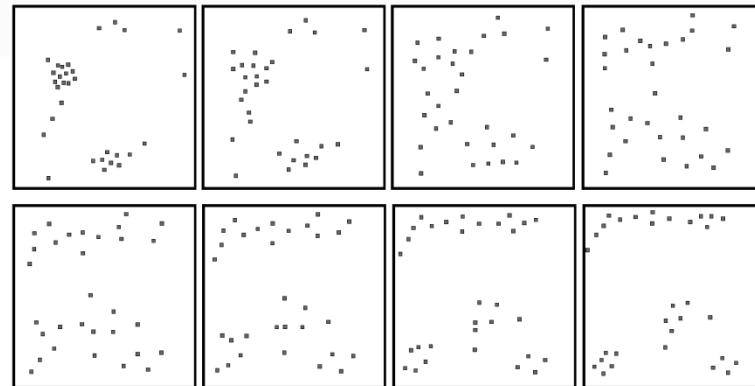


(image source)

2D + Time

Animation vs. Other Approaches

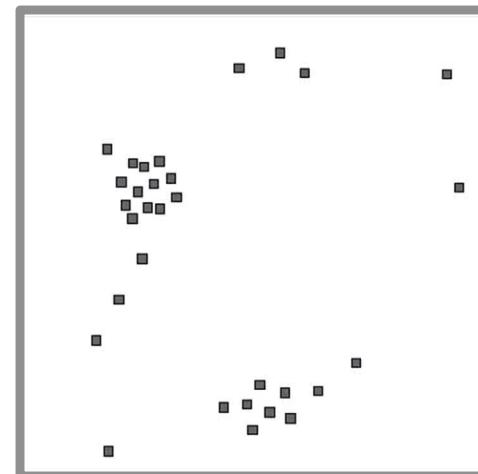
Small Multiples (Time Juxtaposing)



Trails (Coloring + Flattening)

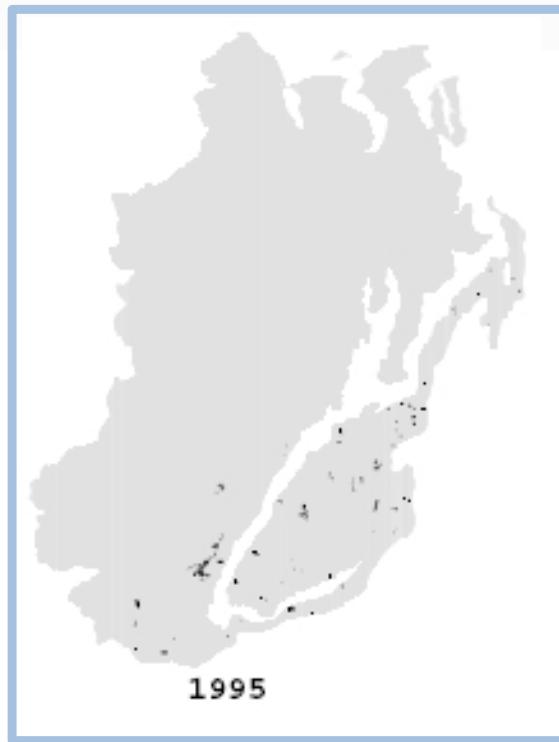


Animation



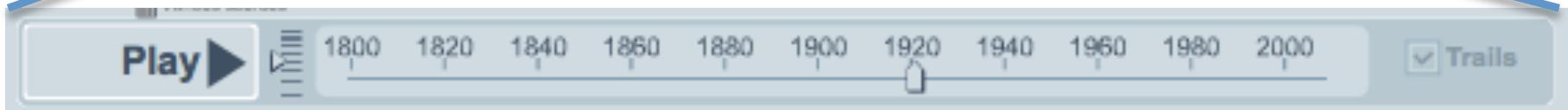
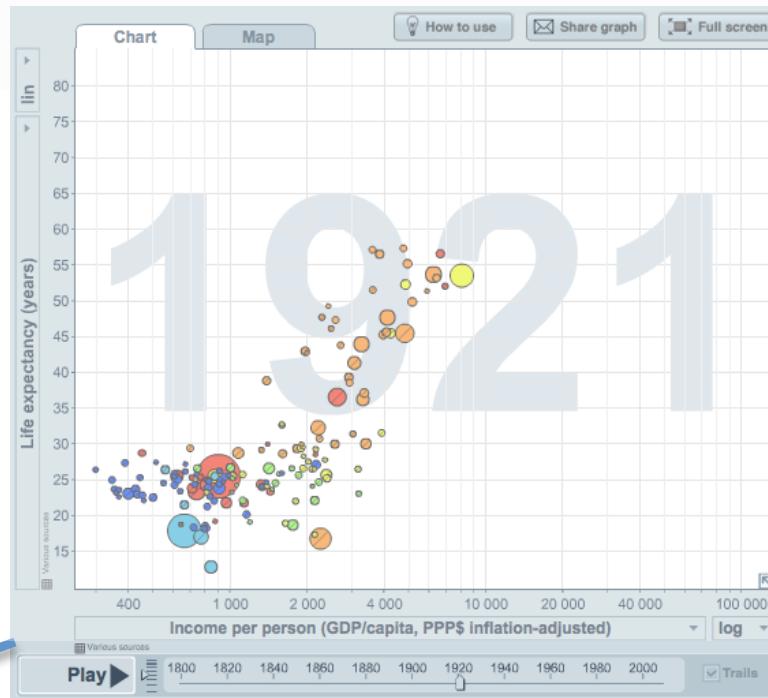
2D + Time

Animation vs. Other Approaches



2D + Time

Time Slider – GapMinder



Space-time cube survey

Operations			Time	Space
Extraction	Point	Point Extraction		
	Curve	Planar Drilling	Orthogonal Drilling	
			Time Drilling	
		Oblique Drilling		
		Planar Curvilinear Drilling		
		Non-Planar Drilling		
	Surface	Planar Cutting	Orthogonal Cutting	
			Time Cutting	
		Oblique Cutting		
		Curvilinear Space Cutting		
	Volume	Other		
		Planar Chopping	Orthogonal Chopping	
			Time Chopping	
			Linear Space Chopping	
		Oblique Chopping		
Geometry Transformation	Filling	Orthogonal Interpolation		
			Time Interpolation	Space Interpolation
		Volume Interpolation		
		Translation		
	Rigid Transformation	Rotation		
		Scaling		
		Bending		
	Recoloring	Unfolding		
		Time Coloring		
		Difference Calculation		

tinyurl.com/spacetime-bach