

# Models and inference for random fields indexed on undirected graphs

Mike PEREIRA<sup>1,2</sup>, Nicolas DESASSIS<sup>1</sup>

<sup>1</sup>Geostatistics team, MINES ParisTech, PSL Research University

<sup>2</sup>ESTIMAGES France

RESSTE Day

"Hierarchical Bayesian Models for spatio-temporal data"

May 16th, 2017

**ESTIMAGES**  
Decide with **data**



# Introduction

General notation  
for graphs

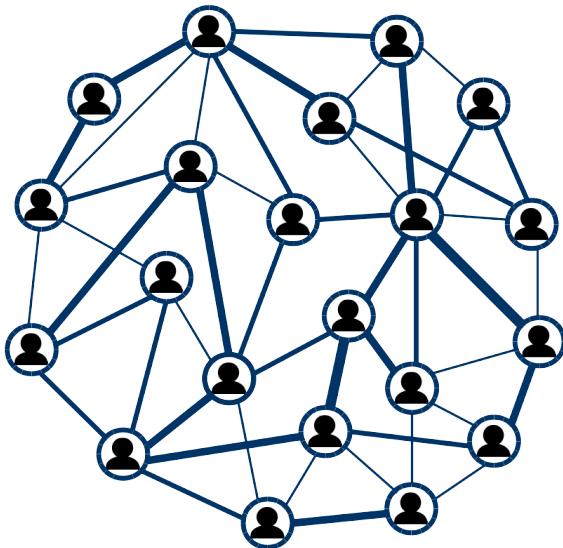
Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion



# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion

# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion

# Graph : a mathematical definition

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

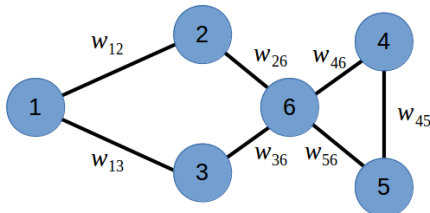
Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

A graph  $\mathcal{G}$  is a triplet  $(\mathcal{V}, \mathcal{E}, \mathcal{W})$  where

- $\mathcal{V} =$  set of  $N$  vertices of the graph.
- $\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V} =$  set of edges. Adjacent vertices  $i$  and  $j$  are denoted  $i \sim j$ .
- $\mathcal{W} : \mathcal{E} \mapsto \mathbb{R} =$  **symmetric** weight function. Weight of edge  $(i, j)$  is denoted  $w_{ij} = w_{ji}$ .



Work Hypothesis

Only **undirected** and **loopless** graphs are studied.

# Graph Signals

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Graph signal

A **graph signal** is a vector of real values indexed by the vertices of a graph.

It is said **random** when its values at the vertices are random.

Example : marketing interest for a new product among the users of a social network.

## Work Hypothesis

Only **Gaussian** random signals are considered.

# Shift operator

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

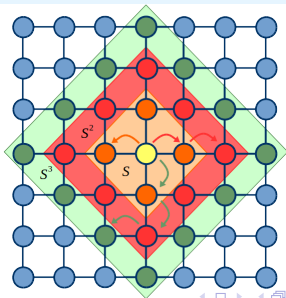
## Definition : Shift Operator

A shift operator  $\mathbf{S}$  on graph  $\mathcal{G}$  is a  $N \times N$  matrix such that :

$$S_{ij} \neq 0 \Rightarrow i = j \quad \text{ou} \quad i \sim j$$

## Proposition

For  $k \in \mathbb{N}$ ,  $\mathbf{S}$  verifies :  $[\mathbf{S}^k]_{ij} \neq 0 \Rightarrow i = j$  or  $\exists$  a chain of vertices of length  $\leq k$  between nodes  $i$  and  $j$ .



# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion



# Graph filter

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Work Hypothesis

$\mathbf{S}$  is **symmetric** : accordingly, it is diagonalizable on  $\mathbb{R}$ .  
Hence, denote  $\lambda_1 \leq \dots \leq \lambda_N$  its eigenvalues and  $\mathbf{V}$  its  
eigenbasis ( $\mathbf{V}\mathbf{V}^T = \mathbf{V}^T\mathbf{V} = \mathbf{I}$ ).

$$\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^T \text{ with } \mathbf{\Lambda} = \begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_N \end{pmatrix}$$

## Definition : Graph filter

A **graph filter**  $h(\mathbf{S})$  is a matrix defined from a function  
 $h : \mathbb{R} \mapsto \mathbb{R}$  by the relation :

$$h(\mathbf{S}) := \mathbf{V}h(\mathbf{\Lambda})\mathbf{V}^T = \mathbf{V} \begin{pmatrix} h(\lambda_1) & & \\ & \ddots & \\ & & h(\lambda_N) \end{pmatrix} \mathbf{V}^T$$

*Note : Only need to know  $h(\lambda_1), \dots, h(\lambda_N)$  to define  $h(\mathbf{S})$*

# Stationarity on graphs

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Definition : Stationarity on graphs

A random graph signal  $z$  is said **S-stationary** if :

1. its mean is constant over  $\mathcal{V}$  (denoted  $m_z$ )
2. its covariance matrix  $\Sigma_z$  is a graph filter for a function  $\mathfrak{K}_z : \mathbb{R} \mapsto \mathbb{R}_+$ , called the **spectrum function** of  $z$ :

$$\Sigma_z := \mathbb{E}\{(z - m_z)(z - m_z)^T\} = \mathfrak{K}_z(\mathbf{S})$$

## Note

**S**-stationary signals with  $\mathfrak{K}_z$  of the form  $\mathfrak{K}_z(x) = (a_0 + a_1 x)^{-1}$  correspond to markov random fields with precision matrix :

$$Q = a_0 I + a_1 \mathbf{S}$$

# Stationarity on graphs

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Definition : Stationarity on graphs

A random graph signal  $z$  is said **S-stationary** if :

1. its mean is constant over  $\mathcal{V}$  (denoted  $m_z$ )
2. its covariance matrix  $\Sigma_z$  is a graph filter for a function  $\mathfrak{K}_z : \mathbb{R} \mapsto \mathbb{R}_+$ , called the **spectrum function** of  $z$ :

$$\Sigma_z := \mathbb{E}\{(z - m_z)(z - m_z)^T\} = \mathfrak{K}_z(\mathbf{S})$$

## Note

**S**-stationary signals with  $\mathfrak{K}_z$  of the form  $\mathfrak{K}_z(x) = (a_0 + a_1 x)^{-1}$  correspond to markov random fields with precision matrix :

$$\mathbf{Q} = a_0 \mathbf{I} + a_1 \mathbf{S}$$

# Simulation of stationary graph signals

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

*Example : White noise*

The **graph white noise**  $\epsilon$  is the random signal whose components are independent standard gaussian variables.

## Proposition

To simulate a  $\mathcal{S}$ -stationary signal  $z$  and with spectrum function  $f : \mathbb{R} \rightarrow \mathbb{R}_+$  :

- Generate a graph white noise  $\epsilon$
- Compute  $z = \sqrt{f(\mathcal{S})}\epsilon$

*Proof...* [Go](#)

## Problem

How to compute  $h(\mathcal{S})\epsilon$ ?

$$h(\mathcal{S})\epsilon = \underline{\underline{Vh(\Lambda)V^T}}\epsilon$$

$\Rightarrow$  Diagonalization + Storage : Expensive!!

# Simulation of stationary graph signals

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

*Example : White noise*

The **graph white noise**  $\epsilon$  is the random signal whose components are independent standard gaussian variables.

## Proposition

To simulate a **S**-stationary signal  $z$  and with spectrum function  $f : \mathbb{R} \rightarrow \mathbb{R}_+$  :

- Generate a graph white noise  $\epsilon$
- Compute  $z = \sqrt{f(\mathbf{S})}\epsilon$

*Proof...* [Go](#)

## Problem

How to compute  $h(\mathbf{S})\epsilon$ ?

$$h(\mathbf{S})\epsilon = \underline{\underline{\mathbf{V}h(\mathbf{\Lambda})\mathbf{V}^T\epsilon}}$$

$\Rightarrow$  Diagonalization + Storage : Expensive!!

# Simulation of stationary graph signals

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

*Example : White noise*

The **graph white noise**  $\epsilon$  is the random signal whose components are independent standard gaussian variables.

## Proposition

To simulate a **S**-stationary signal  $z$  and with spectrum function  $f : \mathbb{R} \rightarrow \mathbb{R}_+$  :

- Generate a graph white noise  $\epsilon$
- Compute  $z = \sqrt{f(\mathbf{S})}\epsilon$

*Proof...* [Go](#)

## Problem

How to compute  $h(\mathbf{S})\epsilon$ ?

$$h(\mathbf{S})\epsilon = \underline{\underline{\mathbf{V}h(\mathbf{\Lambda})\mathbf{V}^T\epsilon}}$$

$\Rightarrow$  Diagonalization + Storage : Expensive!!



# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion

# Fast computation of graph filters

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Idea

Computing  $p(\mathbf{S})$  for a polynomial function  $p$  is feasible  
without diagonalization! (*Proof...* [Go](#))

For more general functions  $h$  : approximate  $h$  by a polynomial.

## Workflow

- Find a polynomial approximation  $p$  of  $h$  s.t.  
$$\forall k \in \llbracket 1, N \rrbracket, p(\lambda_k) \approx h(\lambda_k)$$
- Compute  $p(\mathbf{S})$  (matrix polynomial)
- Take  $h(\mathbf{S}) \approx p(\mathbf{S})$  (same eigenbasis, similar eigenvalues)

⇒ Polynomial approximation of  $h$  on the interval  $[\lambda_{\min}, \lambda_{\max}]$   
using **Chebyshev polynomials** (fast by FFT)



# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

**Model Inference**

Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference**
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion

# Empirical method for model inference

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
**Empirical method  
for model inference**  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Notation

$\mathbf{S}$  a symmetric shift operator :  $\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^T$  with :

- $\lambda_1 \leq \dots \leq \lambda_N$  its eigenvalues

- $\mathbf{S} = \mathbf{V} \begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_N \end{pmatrix} \mathbf{V}^T$

$\mathbf{z}$  random  $\mathbf{S}$ -stationary signal with :

- Mean 0
- Covariance matrix  $\mathbf{\Sigma}_{\mathbf{z}} = \mathfrak{R}_{\mathbf{z}}(\mathbf{S}) = \mathbf{V}\mathfrak{R}_{\mathbf{z}}(\mathbf{\Lambda})\mathbf{V}^T$

## Problem

Given a realization of  $\mathbf{S}$ -stationary signal  $\mathbf{z}$ , find its spectrum function  $\mathfrak{R}_{\mathbf{z}}$  empirically.

# Power spectral density (PSD)

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
**Empirical method  
for model inference**  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Proposition

The signal  $\tilde{z} = \mathbf{V}^T \mathbf{z}$  of  $\mathbf{z}$  has covariance matrix :

$$\Sigma_{\tilde{z}} = \mathbf{V}^T \Sigma_{\mathbf{z}} \mathbf{V} = \mathfrak{K}_{\mathbf{z}}(\Lambda) = \begin{pmatrix} \mathfrak{K}_{\mathbf{z}}(\lambda_1) & & \\ & \ddots & \\ & & \mathfrak{K}_{\mathbf{z}}(\lambda_N) \end{pmatrix}$$

The components of  $\tilde{z}$  are **independent** random variables.

## Definition : Power spectral density

The power spectral density  $\tilde{\mathbf{p}}_{\mathbf{z}}$  of  $\mathbf{z}$  is the vector defined as :

$$\tilde{\mathbf{p}}_{\mathbf{z}} := \text{diag}(\mathbf{V}^T \Sigma_{\mathbf{z}} \mathbf{V}) = (\mathfrak{K}_{\mathbf{z}}(\lambda_1), \dots, \mathfrak{K}_{\mathbf{z}}(\lambda_N))^T$$

Its elements are (equivalently) :

- the eigenvalues of the covariance matrix of  $\mathbf{z}$
- the variance of the components of  $\tilde{z} = \mathbf{V}^T \mathbf{z}$  :

$$\mathfrak{K}_{\mathbf{z}}(\lambda_k) = \text{Var}(\tilde{z}_k) = [\Sigma_{\tilde{z}}]_{kk} = \mathbb{E}(\tilde{z}_k^2)$$

# Estimation of $\mathfrak{K}_z$

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
**Empirical method  
for model inference**  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

**Problem :** How to estimate  $\mathfrak{K}_z$ ?

**Idea :** Kernel Density Estimation of  $\mathfrak{K}_z$  over an interval  $[a, b] \supset \{\lambda_1, \dots, \lambda_N\}$  (see Perraudin and Vandergheynst, 2016)

The value of  $\mathfrak{K}_z$  at point  $x \in [a, b]$  can be estimated using a Gaussian kernel (centered at  $x$ ),  $g_\sigma^{(x)} : \lambda \mapsto \exp\left(-\frac{(\lambda-x)^2}{2\sigma^2}\right)$

$$\widehat{\mathfrak{K}}_z(x) = \frac{\mathbb{E}\left(\|g_\sigma^{(x)}(\mathbf{S})z\|^2\right)}{\mathbb{E}\left(\|g_\sigma^{(x)}(\mathbf{S})\varepsilon\|^2\right)}$$

Where  $\|\cdot\|$  is the Euclidean norm.

*Proof...* [Go](#)

In practice,  $\mathbb{E}\left(\|g_\sigma^{(x)}(\mathbf{S})z\|^2\right)$  is computed from the single realization of  $z$  that is known.

# Example of application

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
**Empirical method  
for model inference**  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

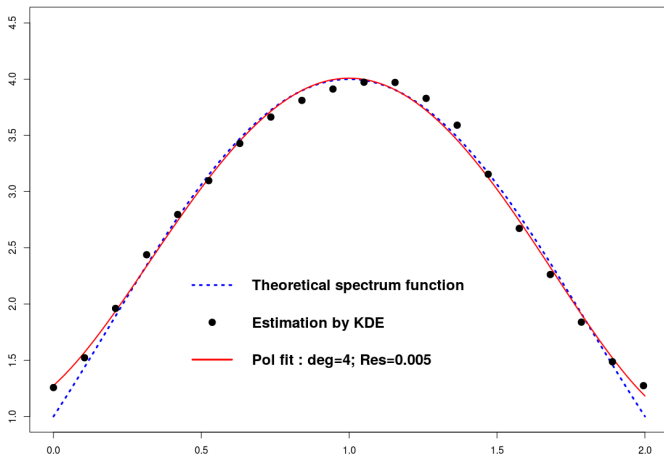


Figure: Estimation of the spectrum function of a stationary field simulated on a 200x200 grid

# Likelihood-based method for model inference I

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Problem

Given a realization of a  $\mathcal{S}$ -stationary signal  $z$ , find its spectrum function  $\mathfrak{K}_z$  by a likelihood-based approach.

Suppose that  $\mathfrak{K}_z = \mathfrak{K}_z^\theta$  depends on a vector of parameters  $\theta$ . The log-likelihood associated to  $z$  and  $\theta$  is given by :

$$\mathcal{L}(z, \theta) = -\frac{1}{2} \left( N \log 2\pi + \log \det (\mathfrak{K}_z^\theta(\mathcal{S})) + z^T \mathfrak{K}_z^\theta(\mathcal{S})^{-1} z \right)$$

## Idea

Use fast computation of graph filters technique to compute efficiently determinant and inverse.

# Likelihood-based method for model inference II

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
**Model inference by  
likelihood-based  
method**

Efficient  
simulation scheme

Conclusion

We have :

$$\mathfrak{K}_z^\theta(\mathbf{S})^{-1} = \mathbf{V} \begin{pmatrix} 1/\mathfrak{K}_z^\theta(\lambda_1) & & \\ & \dots & \\ & & 1/\mathfrak{K}_z^\theta(\lambda_N) \end{pmatrix} \mathbf{V}^T = \frac{1}{\mathfrak{K}_z^\theta}(\mathbf{S})$$

$\Rightarrow$  Use polynomial approximation of  $\frac{1}{\mathfrak{K}_z^\theta}$

And

$$\log \det (\mathfrak{K}_z^\theta(\mathbf{S})) = \sum_{k=0}^{N-1} \log(\mathfrak{K}_z^\theta(\lambda_k))$$

Idea

Approximate this sum using the histogram of eigenvalues  $\lambda_1, \dots, \lambda_N$ .

# Determinant by histogram approx.

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
**Model inference by  
likelihood-based  
method**

Efficient  
simulation scheme

Conclusion

## Definition

$[a, b] \supset \{\lambda_1, \dots, \lambda_N\}$ . For  $M \in \mathbb{N}$  (number of breaks) denote  $\tau = \frac{b-a}{M}$  and  $a_m = a + m\tau : m \in 0, \dots, M$

Denote  $\text{hist}(a_m)$  the count :

$$\text{hist}(a_m) := \text{Card} \left\{ i \in \llbracket 0, N-1 \rrbracket : \lambda_i \in ]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] \right\}$$

## Proposition

$$\log \det (\hat{\mathcal{R}}_z^\theta(\mathbf{S})) \approx \sum_{m=0}^M \text{hist}(a_m) \log(\hat{\mathcal{R}}_z^\theta(a_m))$$

Where :

$$\text{hist}(a_m) = \mathbb{E} \left( \|\mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\mathbf{S})\epsilon\|^2 \right)$$



# Determinant by histogram approx. : Proof

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

The counts of the histogram can be obtained as follows :

$$\text{hist}(a_m) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i)^2$$

Notice that if  $\varepsilon$  is a white noise, its PSD is the vector  $\mathbf{1} = (1, \dots, 1)^T$ . And therefore,

$$\begin{aligned} \text{hist}(a_m) &= \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i)^2 \times \underbrace{1}_{= \mathbb{E}(\tilde{\varepsilon}_i^2)} \\ &= \mathbb{E} \left( \left\| \begin{pmatrix} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_1) \\ \dots \\ \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_N) \end{pmatrix} \begin{pmatrix} \tilde{\varepsilon}_1 \\ \vdots \\ \tilde{\varepsilon}_N \end{pmatrix} \right\|^2 \right) \end{aligned}$$

# Determinant by histogram approx. : Proof

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

The counts of the histogram can be obtained as follows :

$$\text{hist}(a_m) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i)^2$$

Notice that if  $\varepsilon$  is a white noise, its PSD is the vector  $\mathbf{1} = (1, \dots, 1)^T$ . And therefore,

$$\begin{aligned} \text{hist}(a_m) &= \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i)^2 \times \underbrace{1}_{= \mathbb{E}(\varepsilon_i^2)} \\ &= \mathbb{E} \left( \left\| \begin{pmatrix} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_1) \\ \vdots \\ \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_N) \end{pmatrix} \mathbf{v}^T \varepsilon \right\|^2 \right) \end{aligned}$$

# Determinant by histogram approx. : Proof

General notation for graphs

Stationary signal processing on graphs

Computation of graph filters

Model Inference  
Empirical method for model inference  
Model inference by likelihood-based method

Efficient simulation scheme

Conclusion

The counts of the histogram can be obtained as follows :

$$\text{hist}(a_m) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] }(\lambda_i) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] }(\lambda_i)^2$$

Notice that if  $\varepsilon$  is a white noise, its PSD is the vector  $\mathbf{1} = (1, \dots, 1)^T$ . And therefore,

$$\begin{aligned} \text{hist}(a_m) &= \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] }(\lambda_i)^2 \times \underbrace{1}_{=\mathbb{E}(\tilde{\varepsilon}_i^2)} \\ &= \mathbb{E} \left( \left\| \mathbf{V} \begin{pmatrix} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] }(\lambda_1) \\ \vdots \\ \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] }(\lambda_N) \end{pmatrix} \mathbf{V}^T \boldsymbol{\varepsilon} \right\|^2 \right) \end{aligned}$$

Hence :

$$\text{hist}(a_m) = \mathbb{E} \left( \left\| \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}] }(\mathbf{S}) \boldsymbol{\varepsilon} \right\|^2 \right)$$

# Determinant by histogram approx. : Proof

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

The counts of the histogram can be obtained as follows :

$$\text{hist}(a_m) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i) = \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i)^2$$

Notice that if  $\varepsilon$  is a white noise, its PSD is the vector  $\mathbf{1} = (1, \dots, 1)^T$ . And therefore,

$$\begin{aligned} \text{hist}(a_m) &= \sum_{i=0}^{N-1} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_i)^2 \times \underbrace{1}_{= \mathbb{E}(\tilde{\varepsilon}_i^2)} \\ &= \mathbb{E} \left( \left\| \mathbf{V} \begin{pmatrix} \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_1) \\ \vdots \\ \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\lambda_N) \end{pmatrix} \mathbf{V}^T \boldsymbol{\varepsilon} \right\|^2 \right) \end{aligned}$$

Hence :

$$\text{hist}(a_m) = \mathbb{E} \left( \left\| \mathbf{1}_{]a_m - \frac{\tau}{2}, a_m + \frac{\tau}{2}]}(\mathbf{S}) \boldsymbol{\varepsilon} \right\|^2 \right)$$

# Example of application

General notation  
for graphs

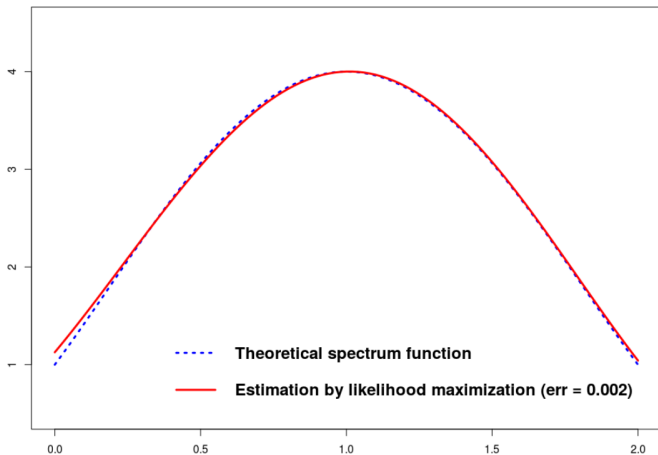
Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
**Model inference by  
likelihood-based  
method**

Efficient  
simulation scheme

Conclusion



**Figure:** Estimation of the spectrum function of a stationary field simulated on a 200x200 grid by likelihood-based approach (error = integral of the squared difference)

# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion

# Random field definition

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Problem

Given a random field  $z$  defined on a spatial domain as the solution by finite elements of the following SPDE :

$$\left(1 - \operatorname{div}(\mathbf{H}(s)\nabla)\right)^{\alpha/2} z(s) = \mathfrak{W}(s)$$

Compute a (non-conditional) simulation of  $z$ .

Finite Element method  $\Rightarrow$  Discretization of differential operators.

The precision matrix of  $z$  can then be expressed using a (much) sparser matrix  $M$  (see *Lindgren et al. 2011*):

$$Q = D \sum_{p=0}^P b_p M^p D = D_P(M) D$$

# Random field definition

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

## Problem

Given a random field  $z$  defined on a spatial domain as the solution by finite elements of the following SPDE :

$$\left(1 - \operatorname{div}(\mathbf{H}(s)\nabla)\right)^{\alpha/2} z(s) = \mathfrak{W}(s)$$

Compute a (non-conditional) simulation of  $z$ .

Finite Element method  $\Rightarrow$  Discretization of differential operators.

The precision matrix of  $z$  can then be expressed using a (much) sparser matrix  $\mathbf{M}$  (see *Lindgren et al. 2011*):

$$\mathbf{Q} = \mathbf{D} \sum_{p=0}^P b_p \mathbf{M}^p \mathbf{D} = \mathbf{D}_P(\mathbf{M}) \mathbf{D}$$



# Simulation of random fields on large domains

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

$$Q = D \sum_{p=0}^P b_p M^p D = D_P(M) D$$

## Current solution

A simulation of  $z$  is then computed using a Cholesky decomposition of  $Q$  :

$$z = Q^{-1/2} \epsilon$$

$\Rightarrow$  Problem : Computing the Cholesky decomposition of  $Q$  is untractable for large problems.

## Proposed solution

Use fast filtering technique to compute matrix

$$Q^{-1/2} = D^{-1} f(M) \text{ where } f : y \mapsto \frac{1}{\sqrt{p(y)}} = \frac{1}{\sqrt{\sum_{p=0}^P b_p y^p}}$$

# Simulation of random fields on large domains

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

$$Q = D \sum_{p=0}^P b_p M^p D = D_P(M) D$$

## Current solution

A simulation of  $z$  is then computed using a Cholesky decomposition of  $Q$  :

$$z = Q^{-1/2} \epsilon$$

⇒ Problem : Computing the Cholesky decomposition of  $Q$  is untractable for large problems.

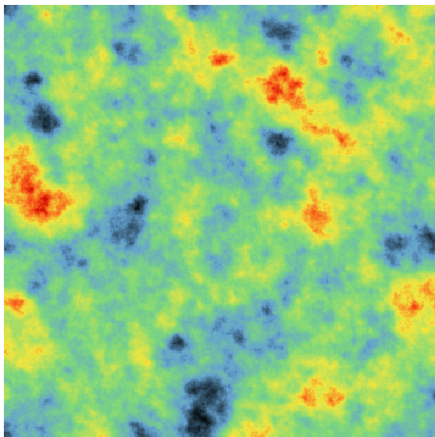
## Proposed solution

Use fast filtering technique to compute matrix

$$Q^{-1/2} = D^{-1} f(M) \text{ where } f : y \mapsto \frac{1}{\sqrt{P(y)}} = \frac{1}{\sqrt{\sum_{p=0}^P b_p y^p}}$$

# Efficient simulation scheme

Non Conditional simulation of a Matern model ( $\alpha = 2$ ) on a 400x400 grid using Cholesky



General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

# Efficient simulation scheme

General notation  
for graphs

Stationary signal  
processing on  
graphs

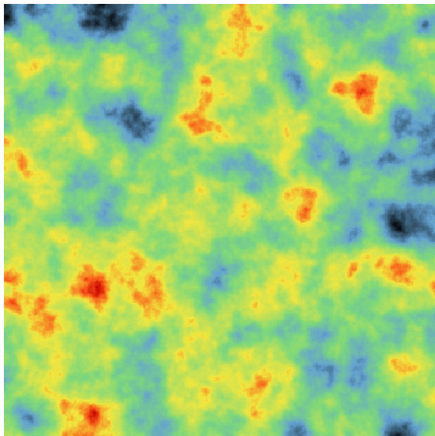
Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

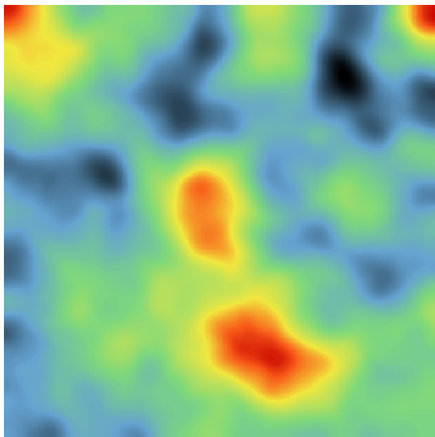
Conclusion

Non Conditional simulation of a Matern model ( $\alpha = 2$ ) on a 400x400 grid using Fast filtering



# Efficient simulation scheme

Non Conditional simulation of a Matern model ( $\alpha = 4$ ) on a 400x400 grid using Cholesky



General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

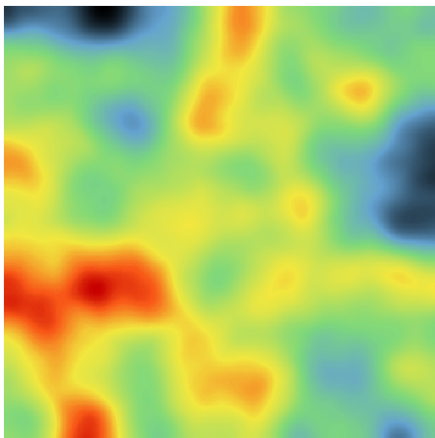
Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

**Efficient  
simulation scheme**

Conclusion

# Efficient simulation scheme

Non Conditional simulation of a Matern model ( $\alpha = 4$ ) on a 400x400 grid using Fast filtering



General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

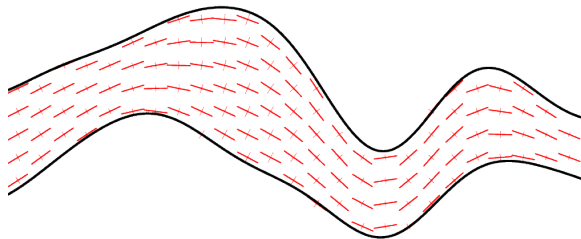
Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

**Efficient  
simulation scheme**

Conclusion

# Efficient simulation scheme

Non Conditional simulation of an (varying) anisotropic exponential model ( $\alpha = 3/2$ ) (top = ellipses of anisotropy, bottom = field simulation).



General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

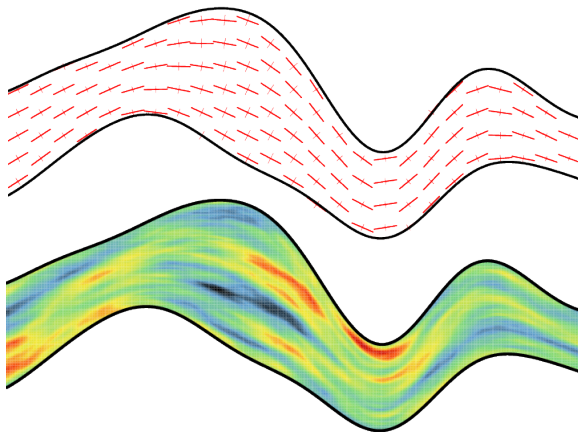
Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

# Efficient simulation scheme

Non Conditional simulation of an (varying) anisotropic exponential model ( $\alpha = 3/2$ ) (top = ellipses of anisotropy, bottom = field simulation).



General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion



# Outline

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- 1 General notation for graphs
- 2 Stationary signal processing on graphs
- 3 Computation of graph filters
- 4 Model Inference
  - Empirical method for model inference
  - Model inference by likelihood-based method
- 5 Efficient simulation scheme
- 6 Conclusion

# To come...

General notation  
for graphs

Stationary signal  
processing on  
graphs

Computation of  
graph filters

Model Inference  
Empirical method  
for model inference  
Model inference by  
likelihood-based  
method

Efficient  
simulation scheme

Conclusion

- Model inference when data are missing (data augmentation/completion, EM algorithm) and signal interpolation
- Work on spatio-temporal models for prediction.

$$\text{Ex : } \frac{\partial \mathbf{z}}{\partial t} + \mathbf{h}(\mathbf{S})\mathbf{z} = \boldsymbol{\varepsilon}$$

Thank you for your attention!  
Questions?

**ESTIMAGES**  
Decide with **data**



# Proof of the simulation process

*Proof* : Remark that  $\Sigma_{\epsilon} = I$ . Then if  $z = \sqrt{f}(\mathbf{S})\epsilon$ , we have :

$$\begin{aligned}\Sigma_z &= \sqrt{f}(\mathbf{S})I\sqrt{f}(\mathbf{S})^T = \sqrt{f}(\mathbf{S})\sqrt{f}(\mathbf{S})^T \\ &= \mathbf{V} \begin{pmatrix} \sqrt{f(\lambda_1)} & & \\ & \ddots & \\ & & \sqrt{f(\lambda_N)} \end{pmatrix} \underbrace{\mathbf{V}^T \mathbf{V}}_{=I} \begin{pmatrix} \sqrt{f(\lambda_1)} & & \\ & \ddots & \\ & & \sqrt{f(\lambda_N)} \end{pmatrix} \mathbf{V}^T \\ &= \mathbf{V} \begin{pmatrix} \sqrt{f(\lambda_1)} & & \\ & \ddots & \\ & & \sqrt{f(\lambda_N)} \end{pmatrix} \begin{pmatrix} \sqrt{f(\lambda_1)} & & \\ & \ddots & \\ & & \sqrt{f(\lambda_N)} \end{pmatrix} \mathbf{V}^T \\ &= \mathbf{V} \begin{pmatrix} \sqrt{f(\lambda_1)}^2 & & \\ & \ddots & \\ & & \sqrt{f(\lambda_N)}^2 \end{pmatrix} \mathbf{V}^T = \mathbf{V} \begin{pmatrix} f(\lambda_1) & & \\ & \ddots & \\ & & f(\lambda_N) \end{pmatrix} \mathbf{V}^T \\ &= f(\mathbf{S})\end{aligned}$$

Back

# Fast computation of graph filters : Proof

$$\mathbf{S}^k = \mathbf{S}\mathbf{S}\mathbf{S}\dots\mathbf{S} = \mathbf{U}\mathbf{\Lambda}\underbrace{\mathbf{U}^T\mathbf{U}}_{=\mathbf{I}}\mathbf{\Lambda}\underbrace{\mathbf{U}^T}_{=\mathbf{I}}\dots\underbrace{\mathbf{U}}_{=\mathbf{I}}\mathbf{\Lambda}\mathbf{U}^T = \mathbf{U}\mathbf{\Lambda}^k\mathbf{U}^T$$

For a polynomial  $p : x \mapsto a_0 + a_1x + \dots + a_mx^m$

$$p(\mathbf{\Lambda}) = \begin{pmatrix} p(\lambda_1) & & \\ & \ddots & \\ & & p(\lambda_N) \end{pmatrix} = a_0\mathbf{I} + a_1\mathbf{\Lambda} + \dots + a_m\mathbf{\Lambda}^m$$

Therefore

$$\begin{aligned} p(\mathbf{S}) &:= \mathbf{U}p(\mathbf{\Lambda})\mathbf{U}^T = a_0\mathbf{U}\mathbf{I}\mathbf{U}^T + a_1\mathbf{U}\mathbf{\Lambda}\mathbf{U}^T + \dots + a_m\mathbf{U}\mathbf{\Lambda}^m\mathbf{U}^T \\ &= a_0\mathbf{I} + a_1\mathbf{S} + \dots + a_m\mathbf{S}^m \rightarrow \text{polynomial} \end{aligned}$$

Back

# Estimation of $\hat{\mathcal{R}}_z$ : Proof I

$$\hat{\gamma}_z(x) = \frac{1}{C_x} \sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2 \hat{\mathcal{R}}_z(\lambda_k); \quad C_x = \sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2$$

$$\sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2 \underbrace{\hat{\mathcal{R}}_z(\lambda_k)}_{=\mathbb{E}(\tilde{z}_k^2)} = \mathbb{E} \left( \sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2 \tilde{z}_k^2 \right)$$

$$= \mathbb{E} \left( \left\| \begin{pmatrix} g_\sigma^{(x)}(\lambda_1) & & \\ & \ddots & \\ & & g_\sigma^{(x)}(\lambda_N) \end{pmatrix} \begin{pmatrix} \tilde{z}_1 \\ \vdots \\ \tilde{z}_N \end{pmatrix} \right\|^2 \right)$$

$$= \mathbb{E} \left( \left\| \begin{pmatrix} g_\sigma^{(x)}(\lambda_1) & & \\ & \ddots & \\ & & g_\sigma^{(x)}(\lambda_N) \end{pmatrix} \mathbf{V}^T \mathbf{z} \right\|^2 \right)$$

$$= \mathbb{E} \left( \left\| \mathbf{V} \begin{pmatrix} g_\sigma^{(x)}(\lambda_1) & & \\ & \ddots & \\ & & g_\sigma^{(x)}(\lambda_N) \end{pmatrix} \mathbf{V}^T \mathbf{z} \right\|^2 \right) = \mathbb{E} \left( \left\| g_\sigma^{(x)}(\mathbf{S}) \mathbf{z} \right\|^2 \right)$$

## Estimation of $\mathfrak{K}_z$ : Proof II

Notice that if  $\varepsilon$  is a white noise, its PSD is the vector  $\mathbf{1} = (1, \dots, 1)^T$ . And therefore,

$$\begin{aligned} C_x &= \sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2 = \sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2 \times \mathbf{1} = \sum_{k=0}^{N-1} g_\sigma^{(x)}(\lambda_k)^2 \mathbb{E}(\tilde{\varepsilon}_k^2) \\ &= \mathbb{E} \left( \left\| \begin{pmatrix} g_\sigma^{(x)}(\lambda_1) & & \\ & \ddots & \\ & & g_\sigma^{(x)}(\lambda_N) \end{pmatrix} \tilde{\varepsilon} \right\|^2 \right) = \mathbb{E} \left( \left\| g_\sigma^{(x)}(\mathbf{S}) \varepsilon \right\|^2 \right) \end{aligned}$$

Then we have :

$$\hat{\gamma}_z(x) = \frac{\mathbb{E} \left( \left\| g_\sigma^{(x)}(\mathbf{S}) z \right\|^2 \right)}{\mathbb{E} \left( \left\| g_\sigma^{(x)}(\mathbf{S}) \varepsilon \right\|^2 \right)}$$

Back